TIGER SOM-RK3588-Q7

Power efficient **System-on-Module** with Octa-Core ARM
featuring the **Rockchip RK3588** application processor

USER MANUAL

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1 Introduction

Congratulations for acquiring CHERRY Embedded Solutions new product, combining best-in-class performance with a rich set of peripherals.

> **Note**
>
> The latest version of this manual and related resources can always be found on our website at the following address:
>
> https://embedded.cherry.de/product/tiger-som-rk3588-q7/

1.1 Device Overview

TIGER SOM-RK3588-Q7 is an octa-core 64-bit flagship processor manufactured in an advanced 8nm process. It features an Arm Mali-G610 MP4 quad-core GPU which enables complex use cases from gaming graphics to machine learning (ML). The TIGER SOM-RK3588-Q7 also features an Neural Process Unit (NPU) with computing power up to 6 TOPS with an ability to receive camera sensor input through a MIPI-CSI interface and to process the resulting imagestream in real-time with the powerful ARM processor and NPU cores which enables AI, vision and image-analytics applications.

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2 First Steps

This chapter provides instructions for getting the TIGER SOM-RK3588-Q7 DEVKIT running after opening the box.

2.1 Insert TIGER SOM-RK3588-Q7

Insert the TIGER SOM-RK3588-Q7 module at a 30-degree angle into the HAIKOU CB-MINI-ITX Qseven connector. Once fully inserted, push it down until it rests on the standoffs and check alignment of the mounting holes.

> **Note**
>
> The module springs back into the 30-degree angle once released. This is expected, and alignment will be kept. The module will be secured into place.

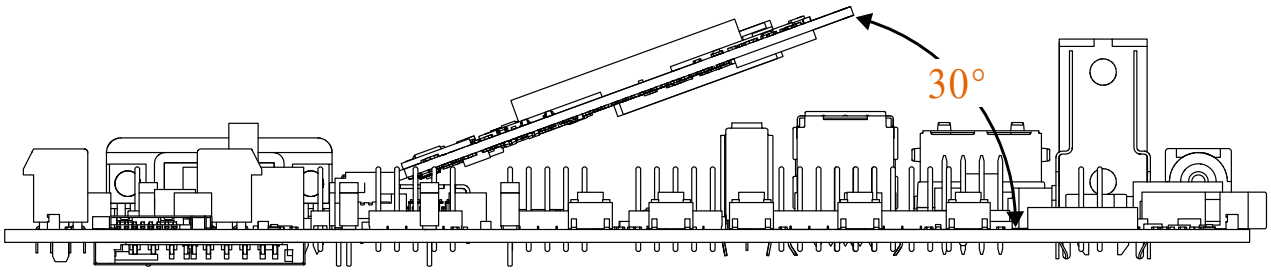

Fig. 2.1: Module mounting

2.2 Mount the Heatsink

The heatsink has the thermal pad attached on the bottom. Peel off the red protective foil.

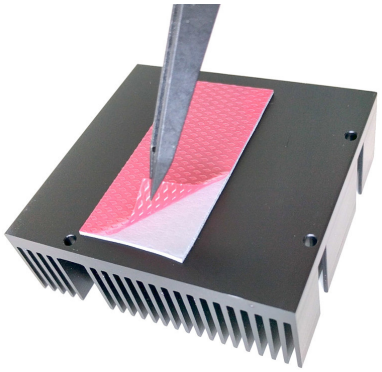

Fig. 2.2: Thermal pad protective foil

Push the module down flat and place the heatsink spacer on the module with the smooth side facing up. Make sure the orientation is correct by checking alignment of the mounting holes. Place the heatsink on the spacer and screw it down gently using the four included M2.5 screws.

2.3 Mount the Fan

Using the module for short scripts and a couple of commands does not require a mounted fan. However, as TIGER SOM-RK3588-Q7 is designed for computationally intensive use cases a fan is recommended.

2.4 Power Up

For bootloader configuration and Linux console, the serial interface can be used. Connect either a Micro-USB or RS-232 cable to the corresponding port. Select the correct UART with UART selector slider (1). For Micro-USB, the slider has to be in the right position to route the default console (UART0) to the USB-UART bridge. For RS-232, the slider has to be in the left position and the protocol slider (2) has to be in the RS-232 position (see Fig. 2.3 *Serial console and boot configuration*).

Connect the power supply and verify the sliders are in the position `Normal Boot` (3) and `Normally Off` (4). Press the `Power Button` (5) to power HAIKOU CB-MINI-ITX. You will see the boot progress and later on a login prompt on the serial interface. If the display is connected, video output will follow shortly after.

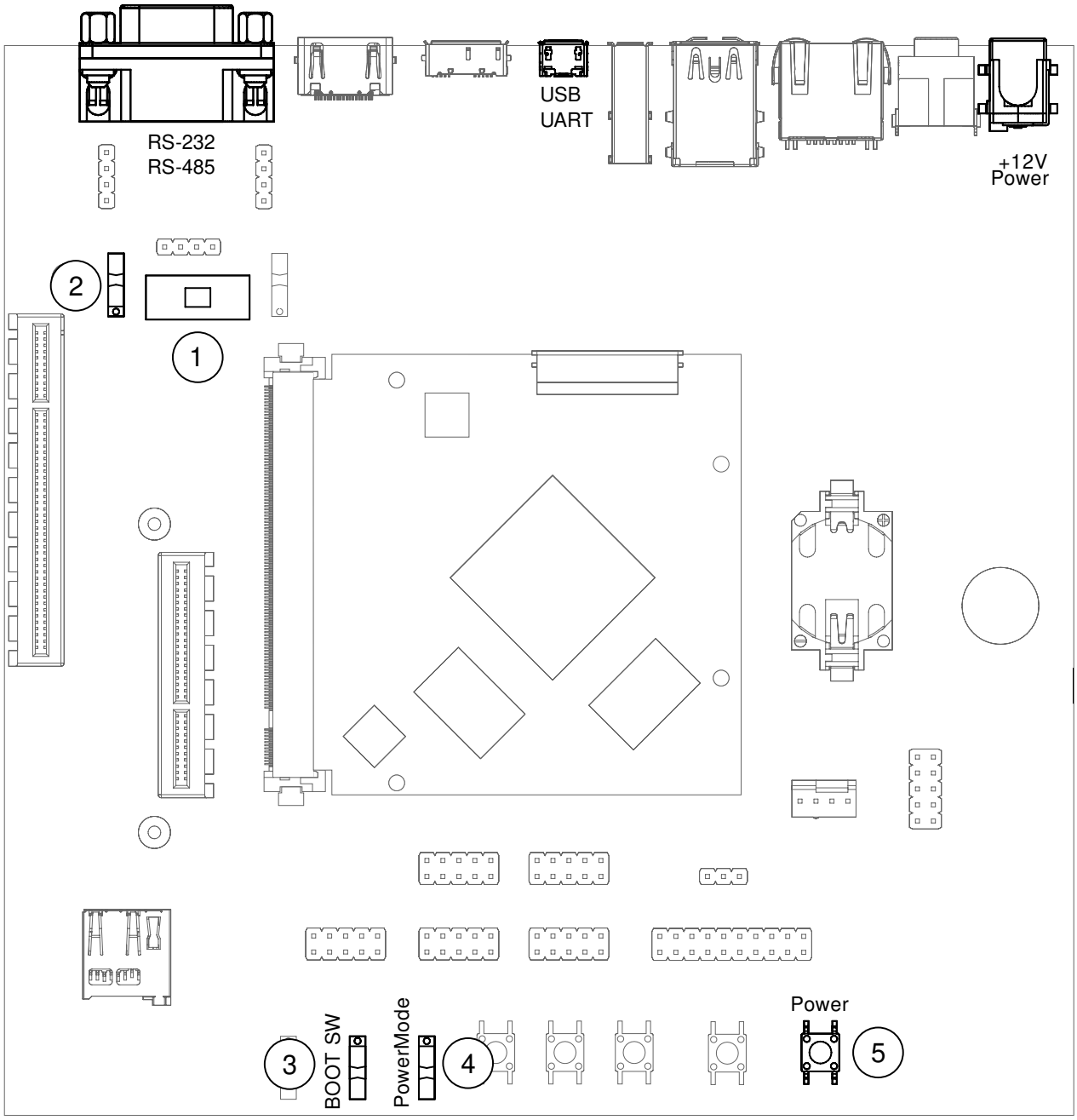

Fig. 2.3: Serial console and boot configuration

3 Using the DEVKIT

This chapter provides instructions for using HAIKOU CB-MINI-ITX, such as booting and how to configure and use I/O peripherals (e.g. serial console, Ethernet).

3.1 HAIKOU CB-MINI-ITX Overview

An overview of the available connectors and devices on HAIKOU CB-MINI-ITX is shown below.

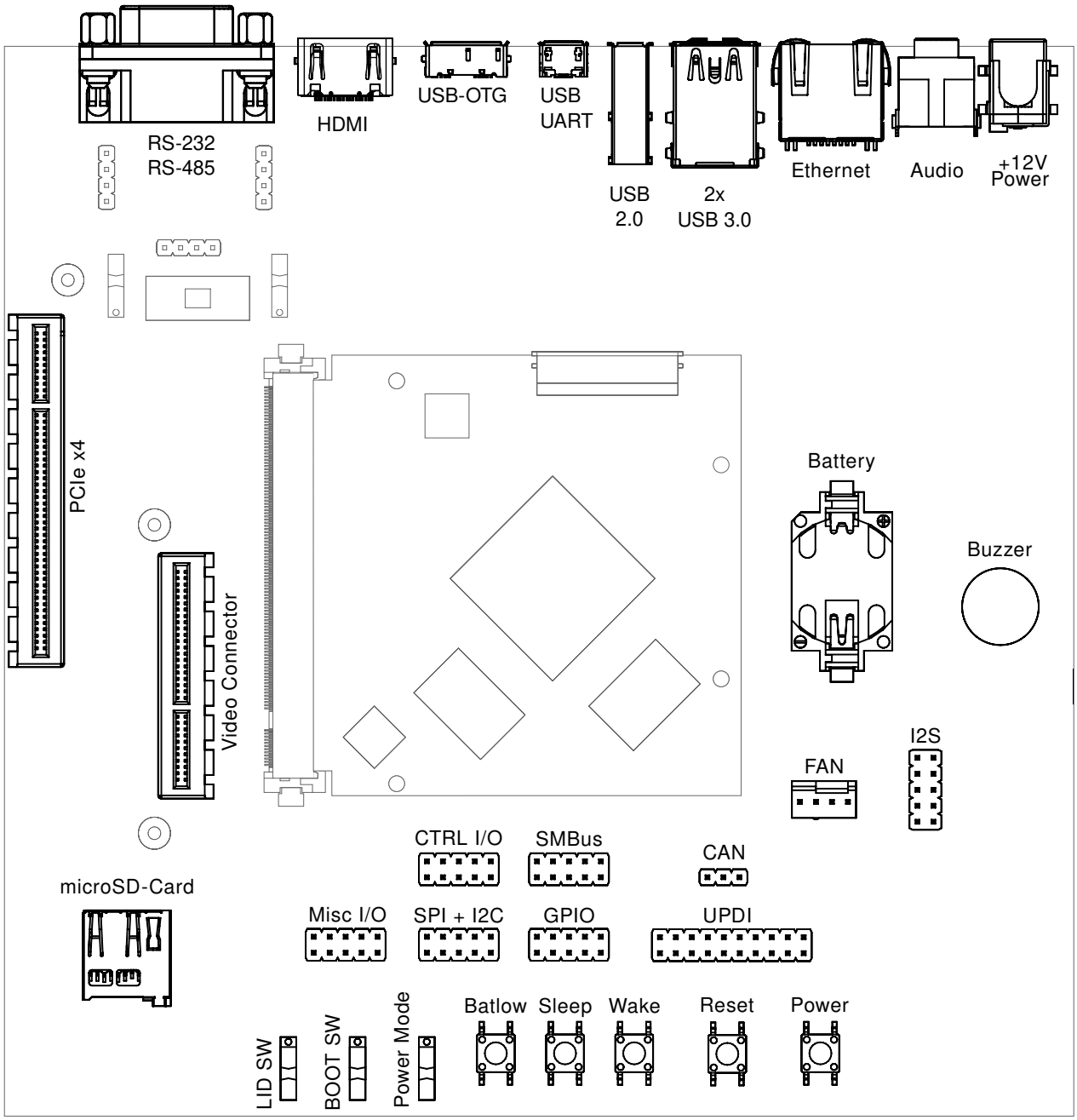

Fig. 3.1: HAIKOU CB-MINI-ITX with TIGER SOM-RK3588-Q7

3.2 Power Supply

HAIKOU CB-MINI-ITX can operate with a single 12V DC power supply. The 12V DC connector is highlighted below.

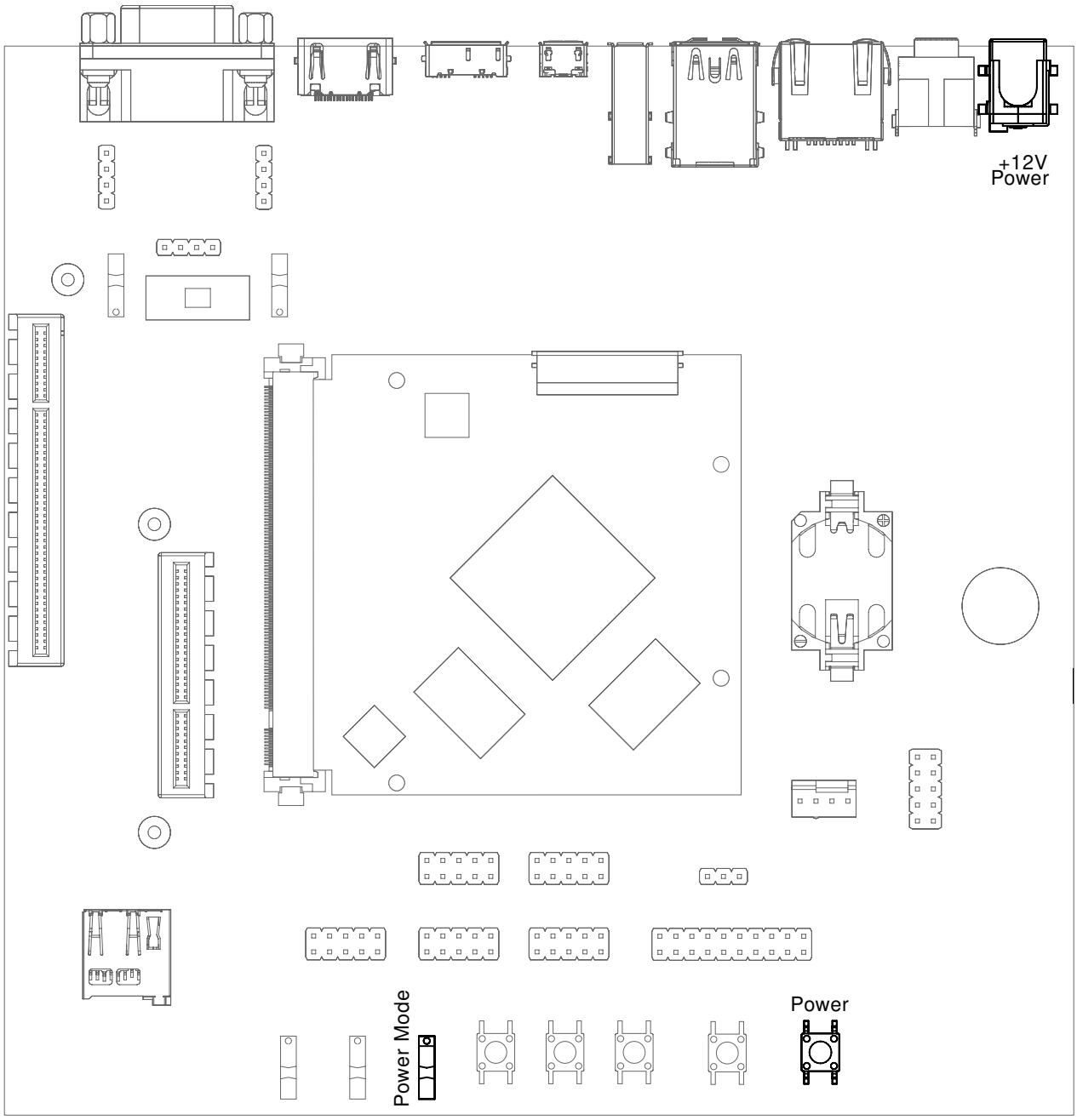

Fig. 3.2: 12V Power connector

Power can be controlled manually from the carrier board using the `Power` control buttons and switches, located on the lower right side of the carrier board (see Section 3.1 *HAIKOU CB-MINI-ITX Overview*).

Depending on the setting of `Power Mode(Normally On / Normally Off)` switch, HAIKOU CB-MINI-ITX will boot as soon as it receives power.

3.3 Control Buttons and Switches

The control buttons (see Fig. 3.1 *HAIKOU CB-MINI-ITX with TIGER SOM-RK3588-Q7*) provide the following functionality:

- `Power` toggles the module power supply.
- `Reset` triggers a module reset.
- `Batlow`, `Sleep` and `Wake` are routed to GPIOs on the Q7 module.

Several slider switches are located on the lower left:

- `LID SW` is routed to a GPIO on the module, simulates lid open/close.
- `Power Mode` (`Normally On / Normally Off`), as described above, sets the state after power loss.
- `BOOT SW` (`BIOS Disable / Normal Boot`) forces SD card boot or the normal boot order, respectively.

3.4 CPU Fan

Intensive applications require a CPU fan, the fan connector is located next to the bottom right corner of the Q7 expansion area.

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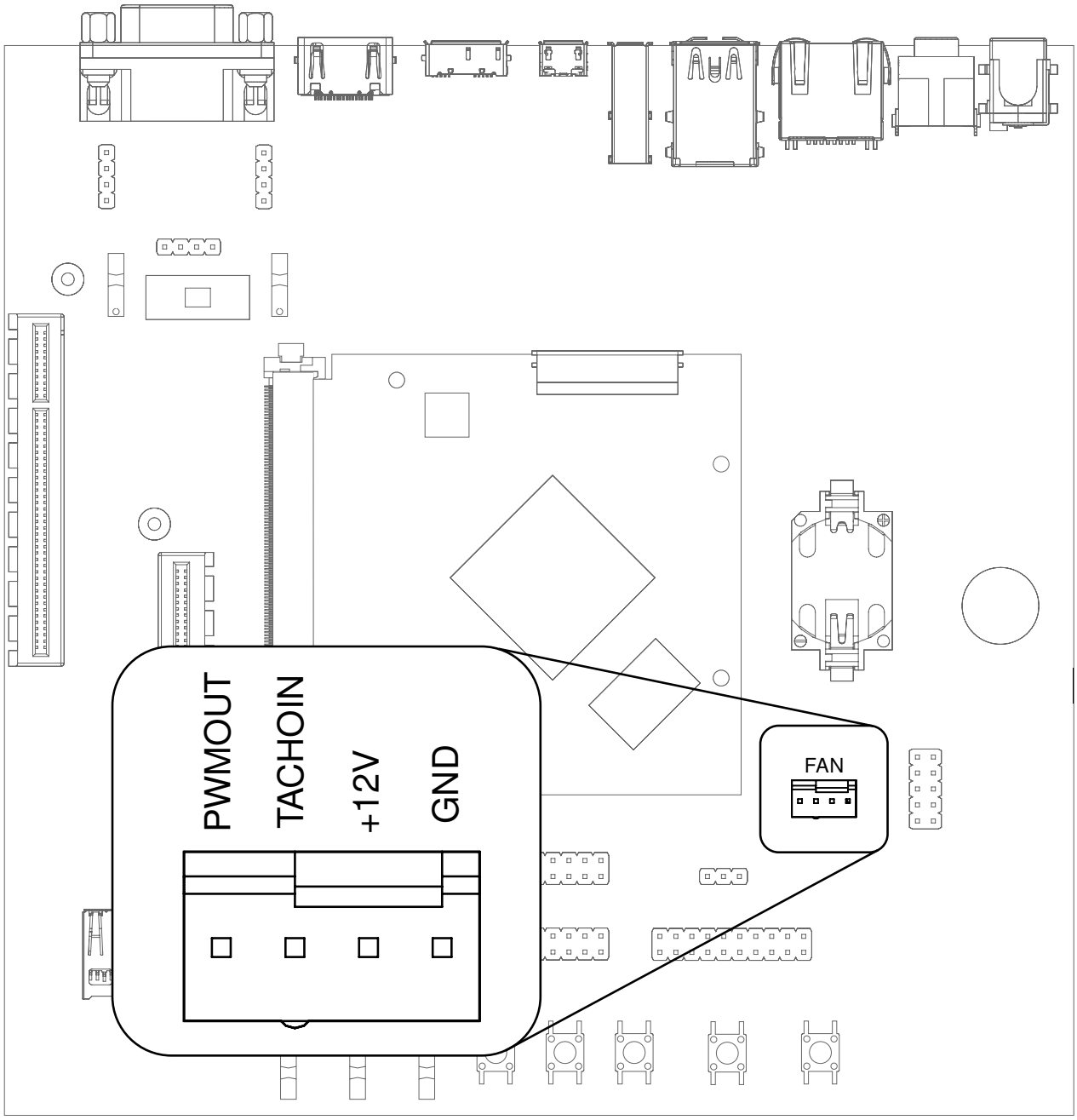

Fig. 3.3: Fan connector

Note

TIGER SOM-RK3588-Q7 is designed for highly intensive tasks, so it normally emits heat. In normal use-cases and normal conditions, TIGER SOM-RK3588-Q7 emits heat while operating.

3.5 Boot Order

The used boot order of TIGER SOM-RK3588-Q7 depends on the value of the `BIOS_DISABLE#` signal. On HAIKOU CB-MINI-ITX this signal can be set using a slider switch (`BOOT SW`), with the two positions labeled *Normal Boot*, and *BIOS Disable*.

As shown in the table below, the *BIOS Disable* position disables the eMMC storage device:

	Normal Boot	*BIOS Disable*
1	eMMC storage	SD card
2	SD card	USB loader
3	USB loader	

If no bootloader is found on any storage device, TIGER SOM-RK3588-Q7 module will go into USB loader mode, showing up as a USB device on the USB-OTG port.

The electrical state of the `BIOS_DISABLE#` signal for both slider positions is shown below:

Slider Position	`BIOS_DISABLE#` signal
Normal Boot	Floating (on-module pull-up to 3.3V)
BIOS Disable	GND

3.6 USB Serial Console

HAIKOU CB-MINI-ITX contains an on-board Silicon Labs CP2102N USB-serial converter. Connect the included Micro-USB cable to the Micro-USB jack labeled `USB-UART Bridge`:

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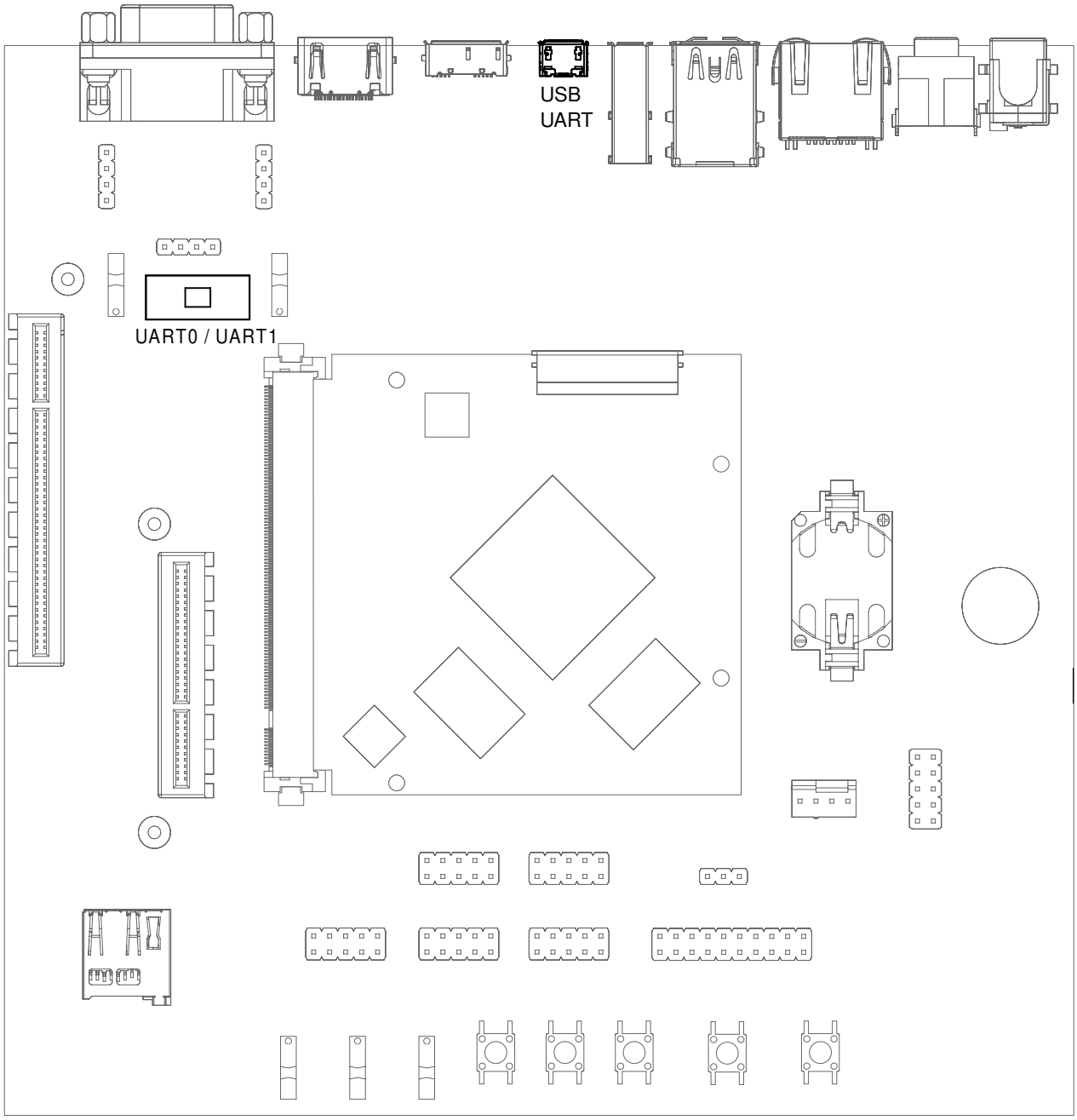

Fig. 3.4: USB UART

The serial converter does not require additional drivers on Windows and Linux.

For macOS, drivers are available from Silicon Labs: https://www.silabs.com/software-and-tools/usb-to-uart-bridge-vcp-drivers

TIGER SOM-RK3588-Q7 has two external UARTs:

- UART0 is, by default, used for the serial console for interactive login.
- UART1 is unused by default and can be freely used for machine-to-machine communications or other purposes.

The switch `UART0 / UART1` cross-switches UART0 and UART1 between the `RS232 / RS485` jack and the onboard USB-serial converter:

Switch Position	RS232 / RS485 jack connected to:	USB-serial converter connected to:
UART0	UART0 (interactive console)	UART1
UART1	UART1	UART0 (interactive console)

For interactive login through the USB-serial converter, make sure the switch is on the UART1 position.

> **Note**
>
> UART1 is the name of the UART exposed on HAIKOU CB-MINI-ITX. It is actually connected to the UART5 controller on the RK3588 SoC.
>
> UART0 on HAIKOU CB-MINI-ITX is connected to the UART2 controller on the RK3588 SoC.

Picocom can be used to connect via the serial line (assuming the USB-serial converter is USB0):

```
picocom -b 115200 /dev/ttyUSB0
```

> **Note**
>
> Make sure to disable software flow-control (XON/XOFF). Otherwise, serial input may not be recognized.

After system boot-up, the login console appears on the terminal:

```
RK3588-Q7 login:
```

You can log in as root with password root.

3.7 RS-232 and RS-485

To connect via RS-232 or RS-485, connect to the RS232 / RS485 jack on HAIKOU CB-MINI-ITX.

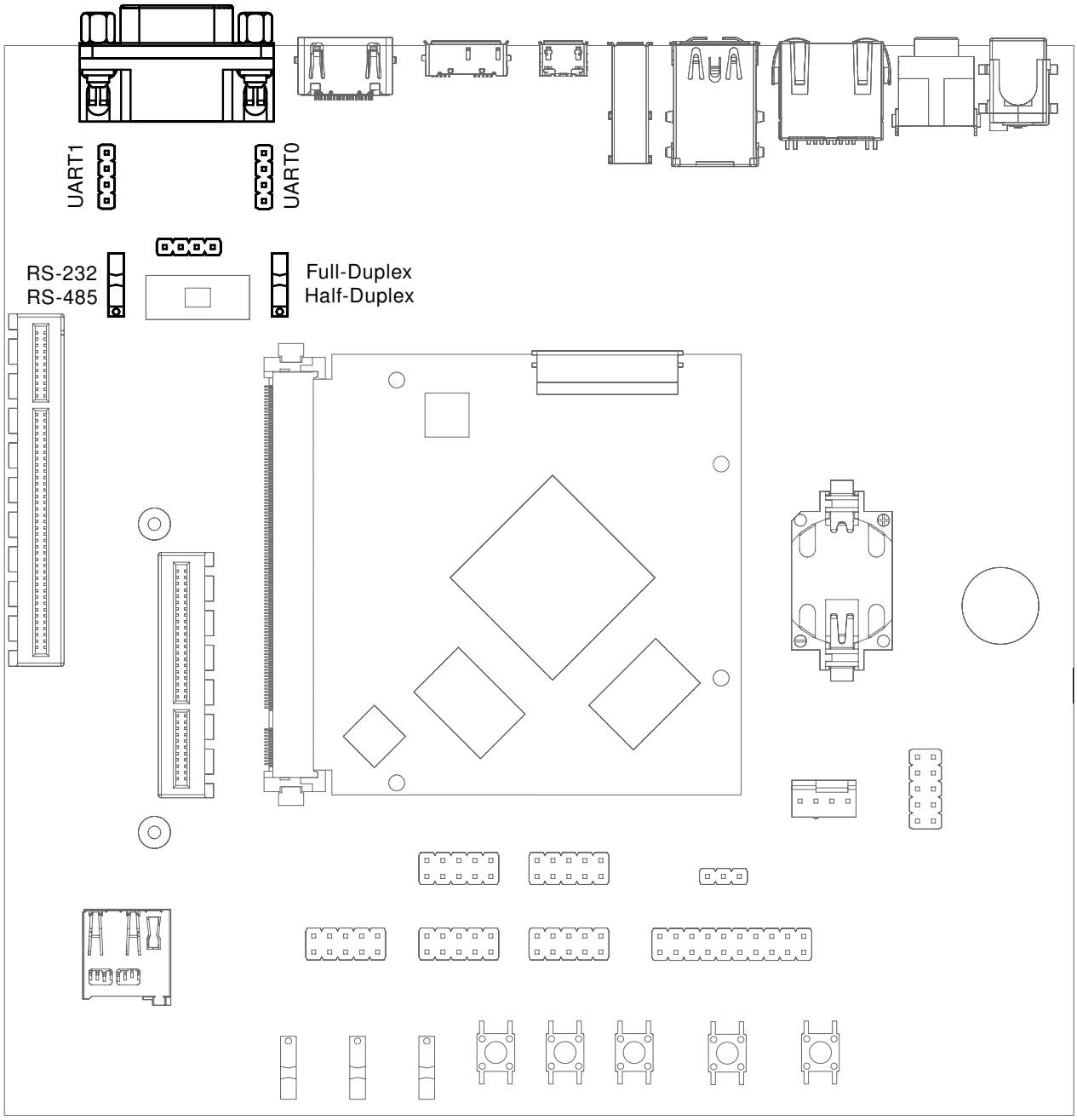

Fig. 3.5: RS-232 connector

The switch labeled `RS-232 / RS-485` selects between RS-232 and RS-485 mode on the jack.

In RS-485 mode, the switch labeled `Full Duplex / Half Duplex` selects full- or half-duplex mode, respectively. It has no effect in RS-232 mode, which is always full-duplex.

3.8 TTL UART

UART0 and UART1 are also available through the pin headers `P12 UART0` and `P30 UART1` next to the `RS232 / RS485` jack. The signal level is 3.3V.

3.9 Ethernet

TIGER SOM-RK3588-Q7 has built-in Gigabit Ethernet (1 Gbit/s) routed to a standard RJ-45 jack on HAIKOU CB-MINI-ITX.

The SD card that is shipped with the DEVKIT is configured to automatically retrieve an IP address via DHCP and provides SSH login on port 22.

3.10 SD-Card

TIGER SOM-RK3588-Q7 supports UHS SD cards and maximum writing speed on the SD card is 50 MB/s. The practical writing and reading speeds depend on the capabilities of the inserted SD card.

3.11 USB Interfaces

TIGER SOM-RK3588-Q7 provides four USB ports:

- 1x USB 3.0 OTG
- 2x USB 3.0 Host
- 1x USB 2.0 Host

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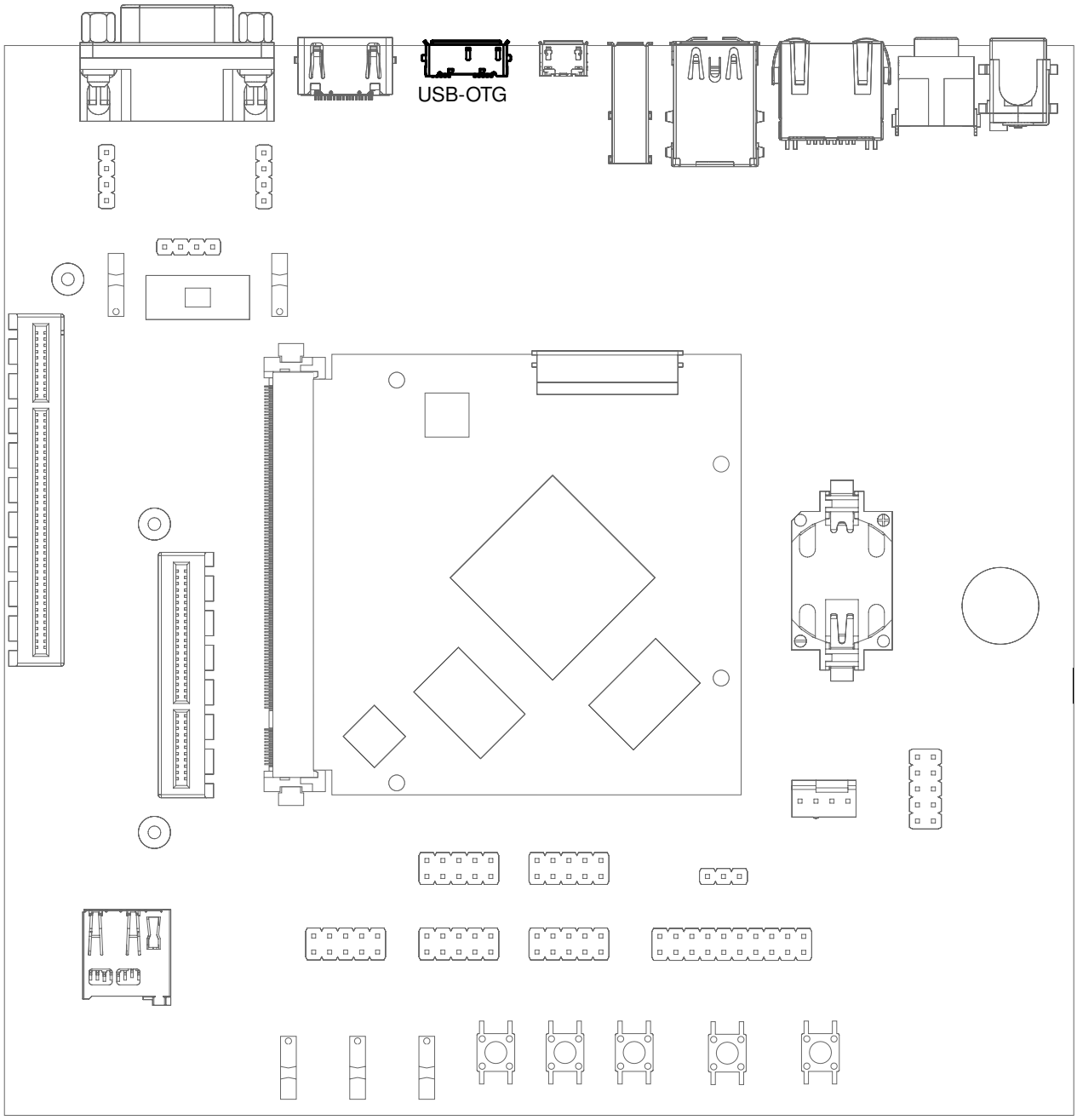

Fig. 3.6: USB 3.0 OTG port (dual-role port: can be used as a host or device interface)

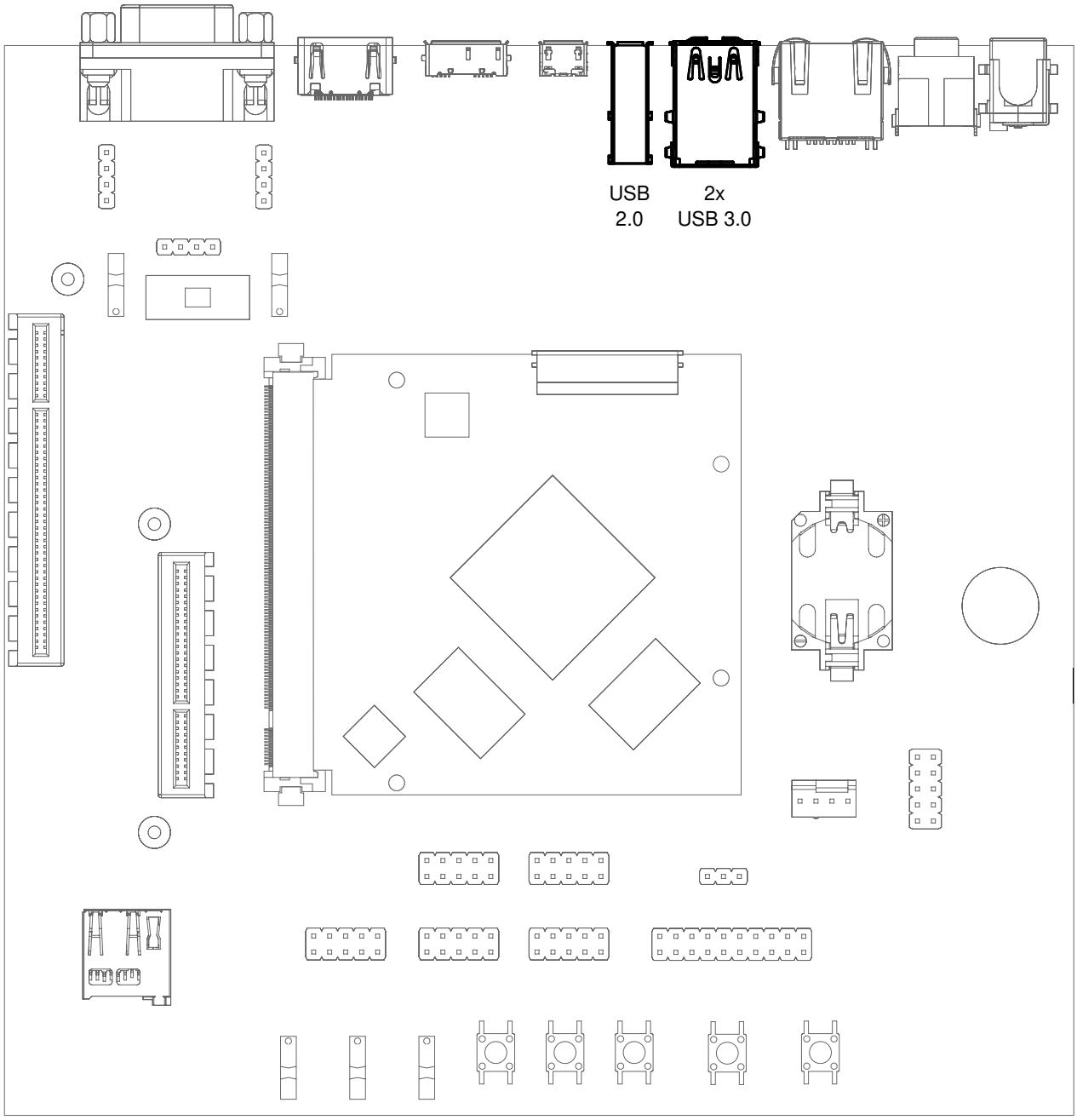

Fig. 3.7: USB 2.0 host port (vertical) and 2 x USB 3.0 host ports (stacked horizontal)

3.11.1 Connecting an External USB Drive

To connect a USB drive, plug it into one of the USB ports. The system should recognize the drive immediately. Check the kernel log to find the device name:

```
dmesg -f
```

You will be able to mount its partitions (assuming mapping to `/dev/sdb1`):

```
mkdir /mnt/usb1
mount /dev/sdb1 /mnt/usb1
ls /mnt/usb1
```

3.12 Display and Camera

TIGER SOM-RK3588-Q7 supports display output on the eDP0/LVDS A interface and the camera on the eDP1/LVDS B interface. For MIPI-DSI and MIPI-CSI, the Qseven LVDS pins are used. Those pins are routed to the `Video connector`. This expansion slot uses a PCIe connector as mechanical connection, which allows easy development of adapter boards for various different display types.

Qseven Port	Function
eDP0/LVDS A	MIPI-DSI
eDP1/LVDS B	MIPI-CSI

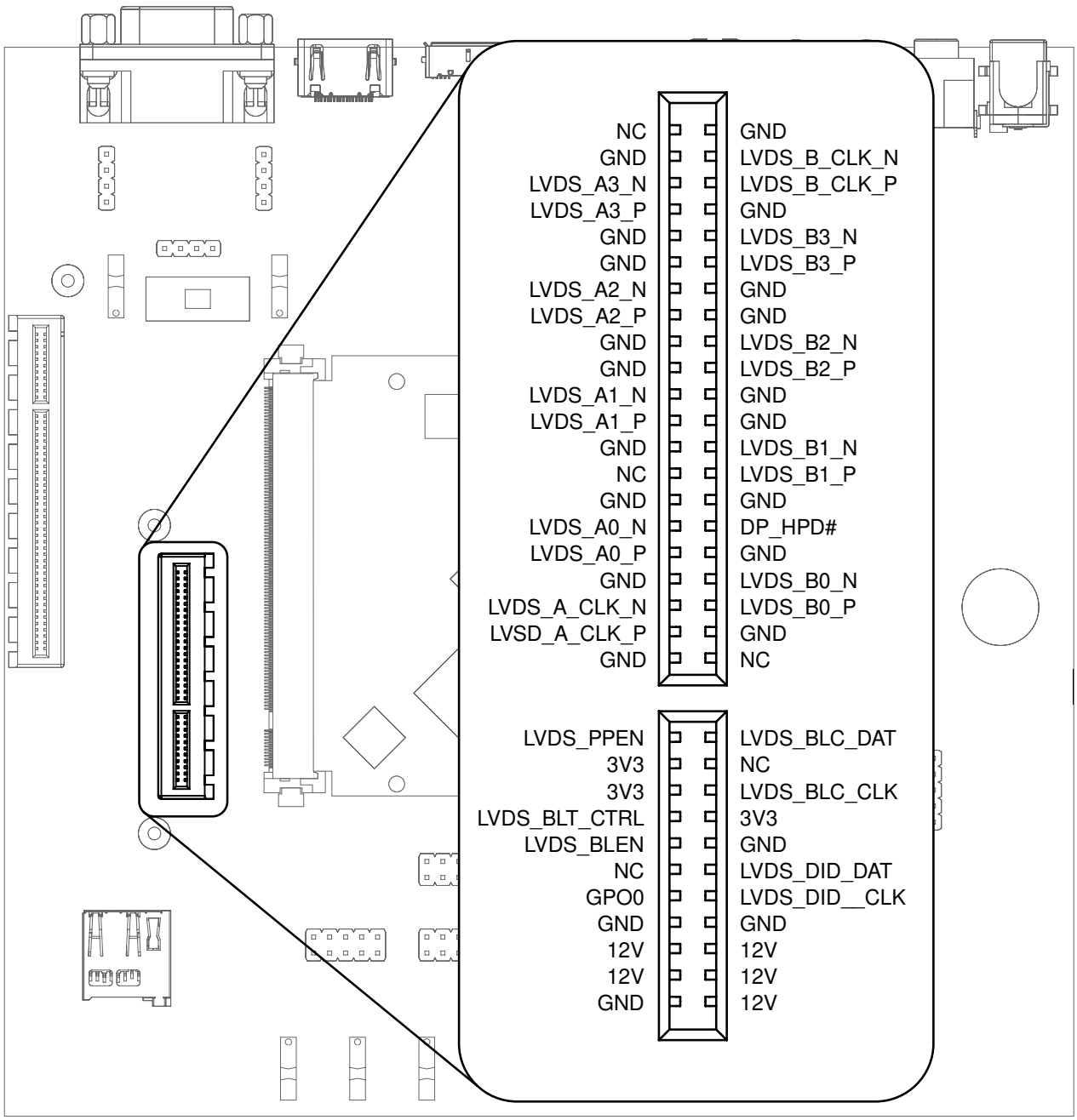

Fig. 3.8: Video connector pinout

3.13 FFC Expansion Connectors

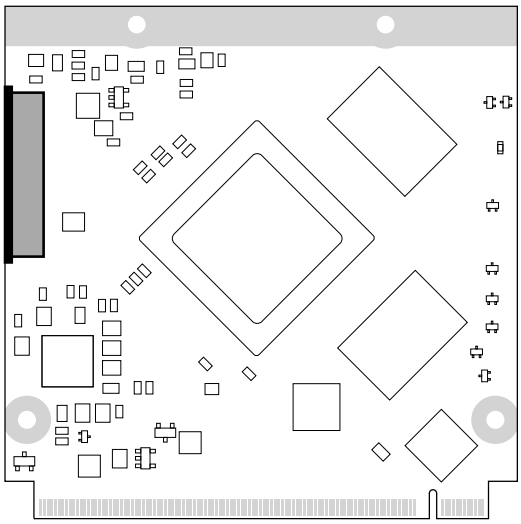

Fig. 3.9: Top FFC expansion connector.

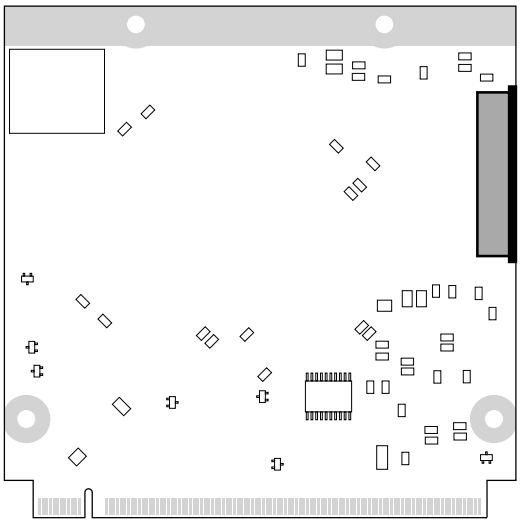

Fig. 3.10: Bottom FFC expansion connector.

TIGER SOM-RK3588-Q7 has two FFC connectors that allow it to support multiple cameras.

3.14 RTC

TIGER SOM-RK3588-Q7 contains a real-time clock (RTC) on-module.

> **Note**
>
> This functionality is implemented in the optional Mule companion controller (see Section 11.5.3 *Companion Controller*).

The RTC is read by the kernel on boot-up and used to set the system clock.

To check the RTC value, use `hwclock`:

```
$ hwclock
Thu 20 Oct 2022 01:49:20 PM CEST -0.826662 seconds
```

The RTC will be automatically set to the system clock on shutdown, so you can set the system clock using the date command and reboot to update the RTC:

```
date --set 2022-10-22
date --set 04:12:33
```

You can also update the RTC immediately, again with `hwclock`:

```
hwclock -w
```

3.15 SPI and I2C

SPI and I2C interfaces are both available on the pin header labeled `SPI+I2C+1-Wire`. TIGER SOM-RK3588-Q7 does not support `1-Wire`.

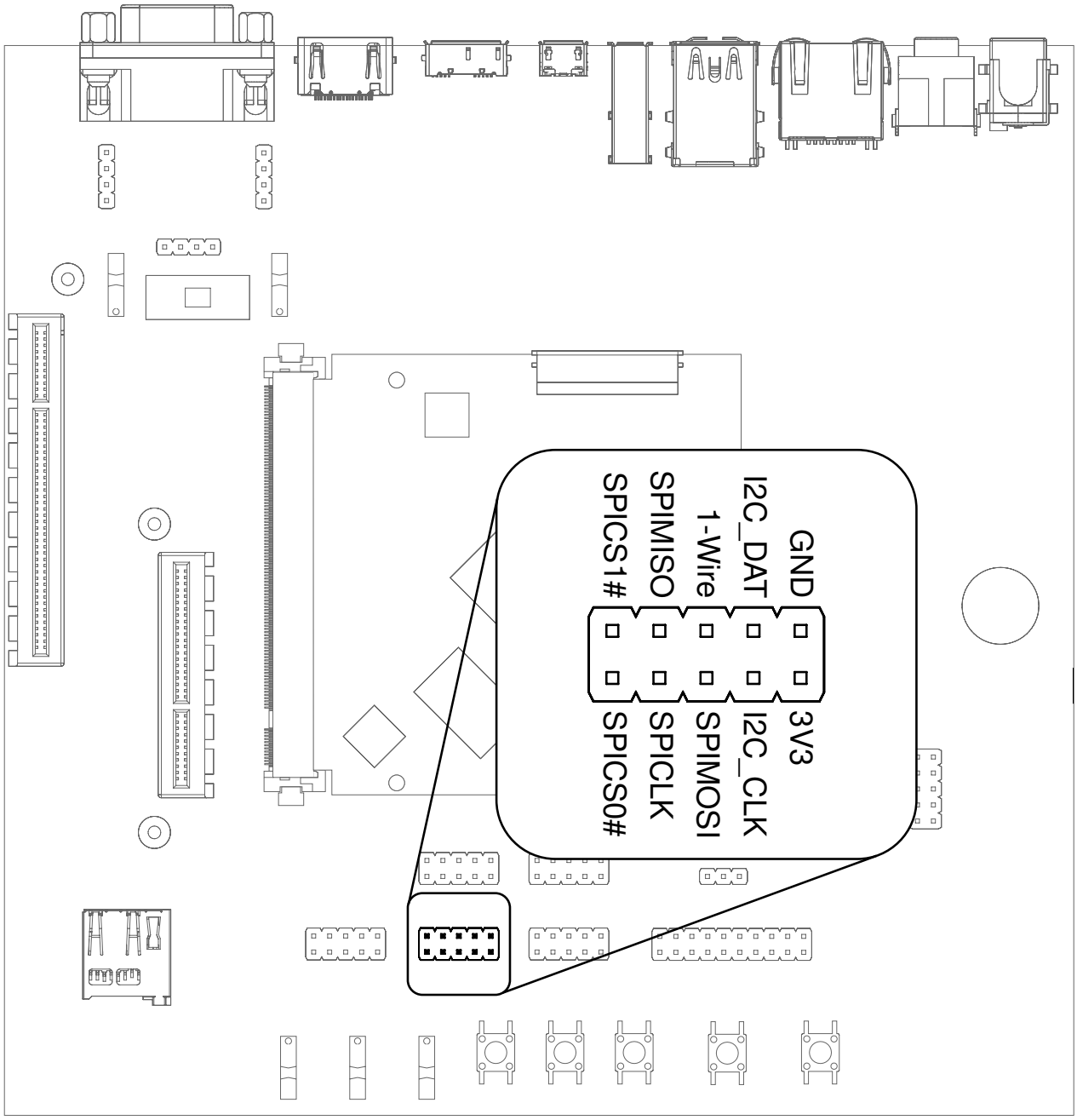

Fig. 3.11: I2C and SPI header

Additional I2C buses are available on the SMBUS header. (shown in thin font in Fig. 3.12).

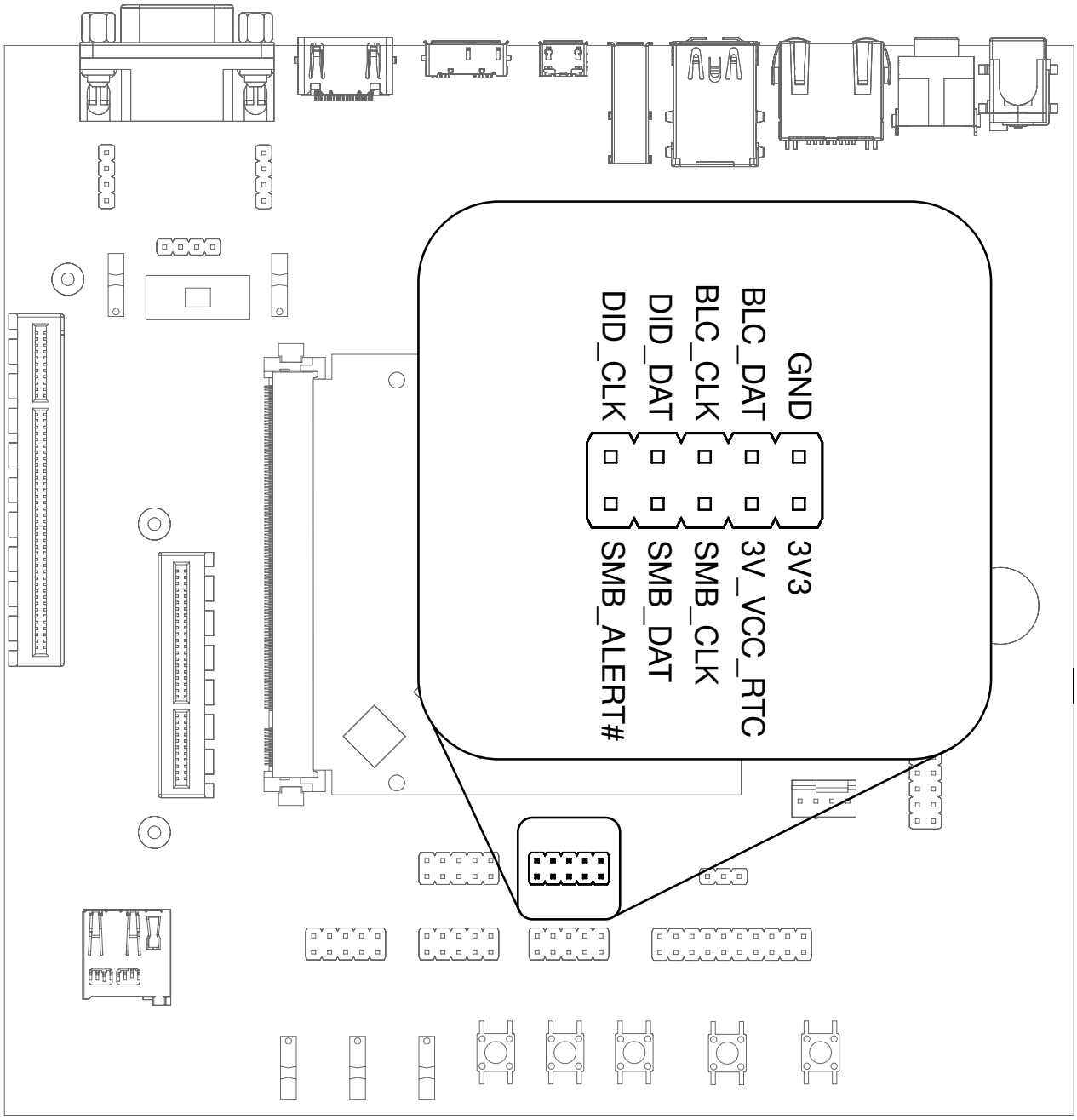

Fig. 3.12: SMBUS header

For I2C, the i2c-tools package is available in Debian:

```
apt-get install i2c-tools
```

3.15.1 Linux I2C Bus Numbering

Linux identifies each I2C bus by a bus number. The table below shows the mapping between Q7 names, Linux bus number and HAIKOU CB-MINI-ITX header.

Q7 signal	Linux bus	connections/headers
Q7_I2C_CLK, Q7_I2C_DAT	5	`SPI+I2C+1-Wire`
Q7_SMB_CLK, Q7_SMB_DAT	8	`SMBus`
Q7_HDMI_CTRL_CLK, Q7_HDMI_CTRL_Dat		`HDMI`
LVDS_DID_CLK/GP2_I2C_DAT, LVDS_DID_CLK/GP2_I2C_DAT	6	"`SMBus` & `Video connector`"
LVDS_BLC_CLK, LVDS_BLC_DAT	1	"`SMBus` & `Video connector`"

The FFC expansion connector provides additional I2C buses:

FFC signal	Linux bus	connections/headers
I2C4_SCL_M4, I2C4_SDA_M4	4	P2 FFC connector Pins -> (18-19)
I2C3_SCL_M0, I2C3_SDA_M0	3	P3 FFC connector Pins -> (18-19)
I2C2_SCL_M3, I2C2_SDA_M3	2	P2 FFC connector Pins -> (23-24)

The other I2C buses (as reported by `i2cdetect -l`) are internal to the module and not routed to external connectors.

3.16 GPIOs

Eight GPIOs are provided on the pin header labeled `GPIO`.

The location on HAIKOU CB-MINI-ITX is displayed below:

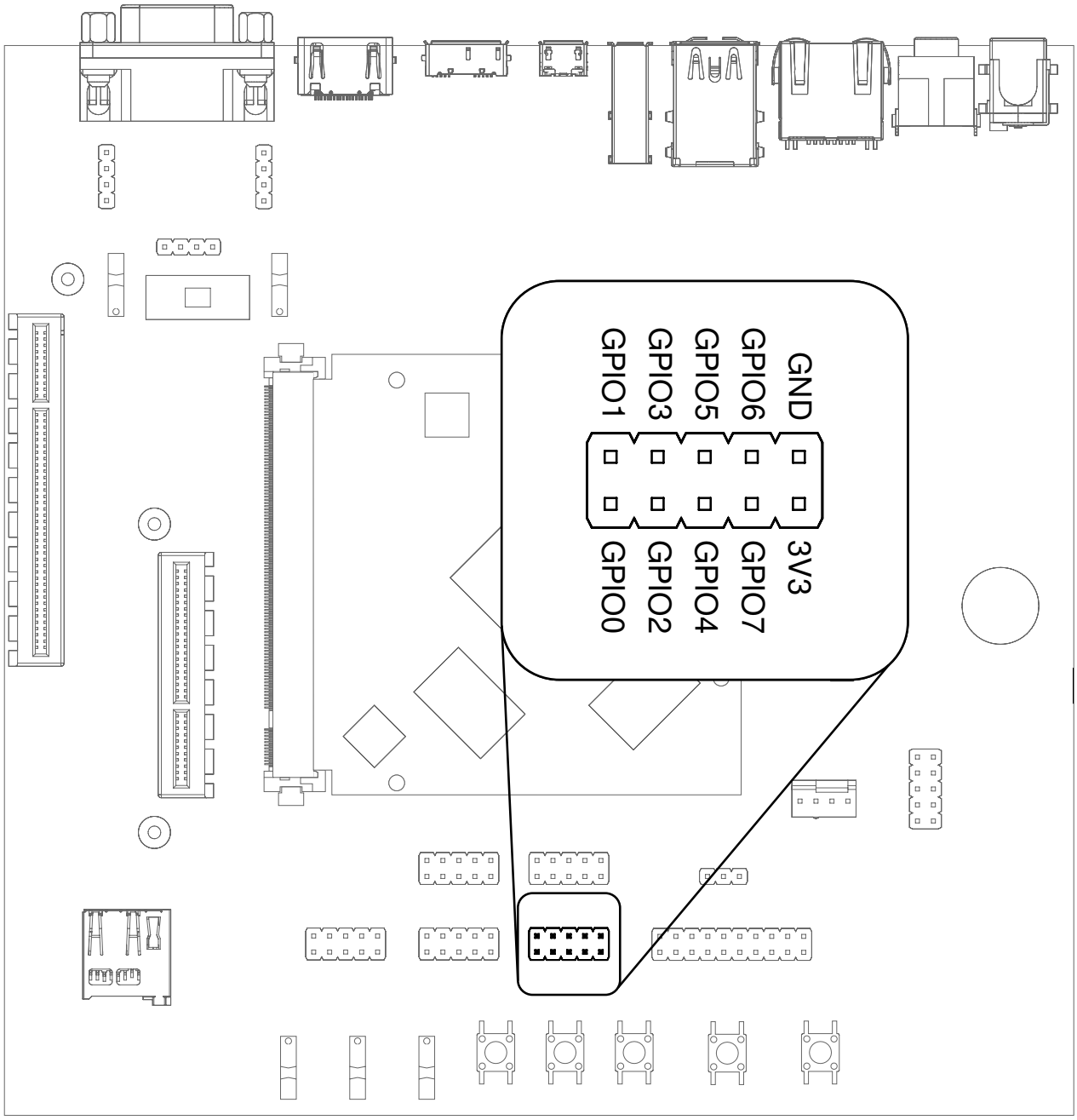

Fig. 3.13: GPIO header

The GPIO numbers printed on the carrier board refer to numbers used in the Qseven specification. They are different from the ones used in Linux via `/sys/class/gpio`. see (Section 11.6 *Using GPIOs*).

3.17 Audio

HAIKOU CB-MINI-ITX provides two audio connectors for input and output. `Line-in` is on top and `Headphones` is on bottom of the audio connector.

> **Note**
>
> The codec on HAIKOU CB-MINI-ITX only supports a sample rate 48kHz . This restriction only applies to this specific codec on HAIKOU CB-MINI-ITX.

The I2S bus on TIGER SOM-RK3588-Q7 supports a sample rate up to 192kHz.

Additionally, an expansion connector for I2S audio is available on the bottom row of the carrier board:

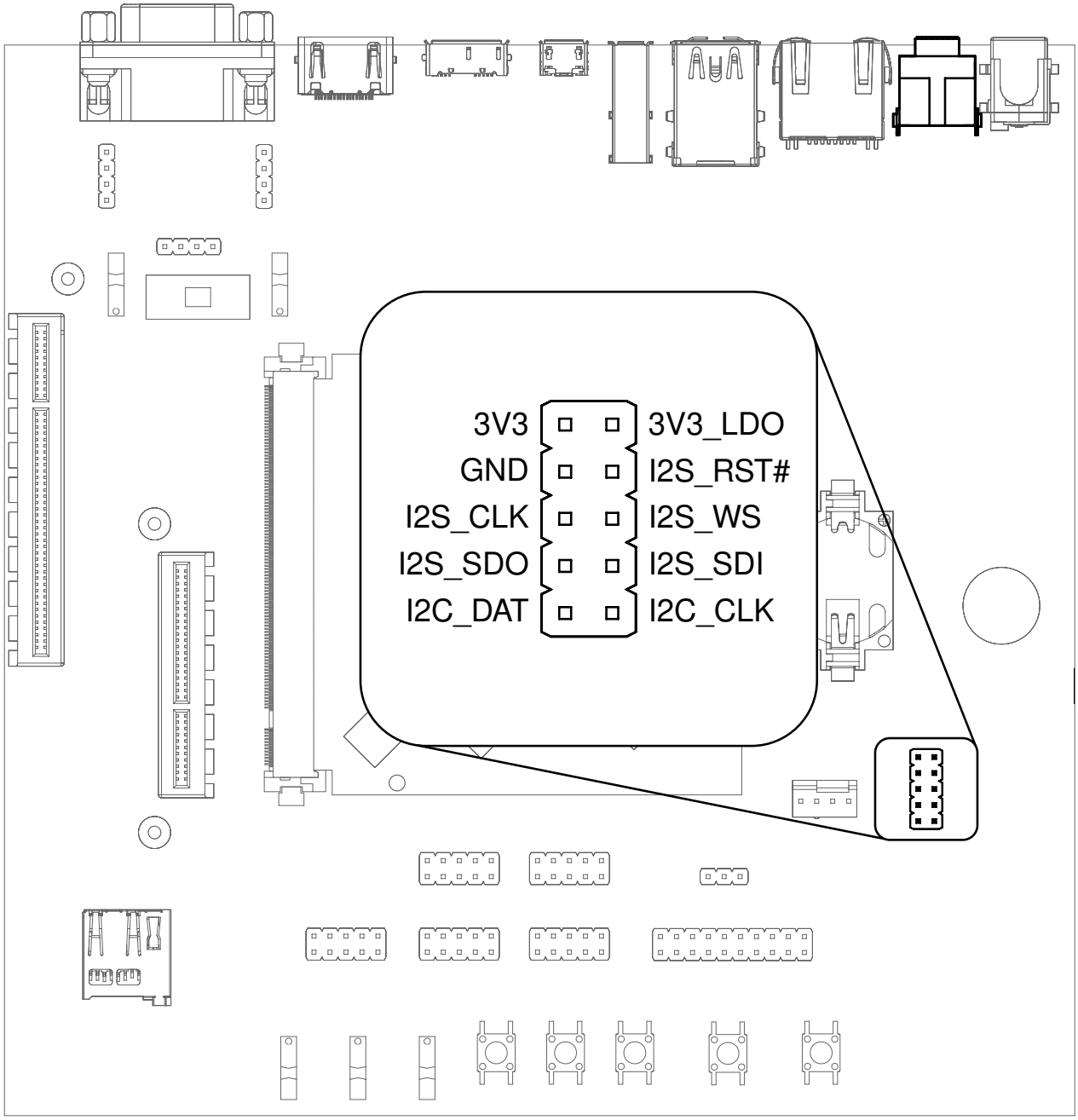

Fig. 3.14: Audio jacks and I2S header

3.18 CAN Bus

HAIKOU CB-MINI-ITX provides a CAN connector on the bottom row.

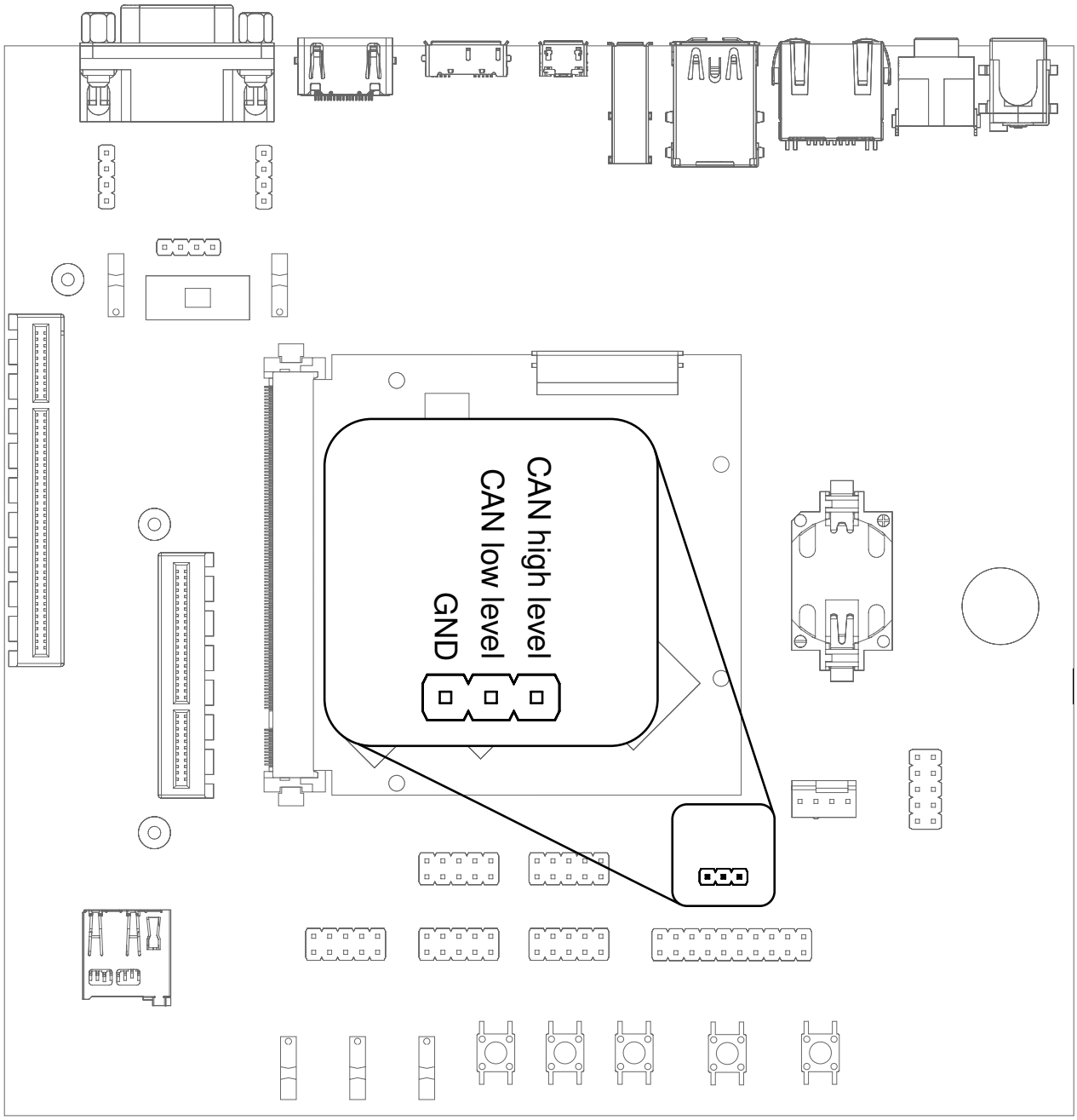

Fig. 3.15: CAN header

3.19 CTRL I/O Connector

HAIKOU CB-MINI-ITX provides signals for watchdog trigger in- and output, SoM PMIC power-on input, reset and external display power enable.

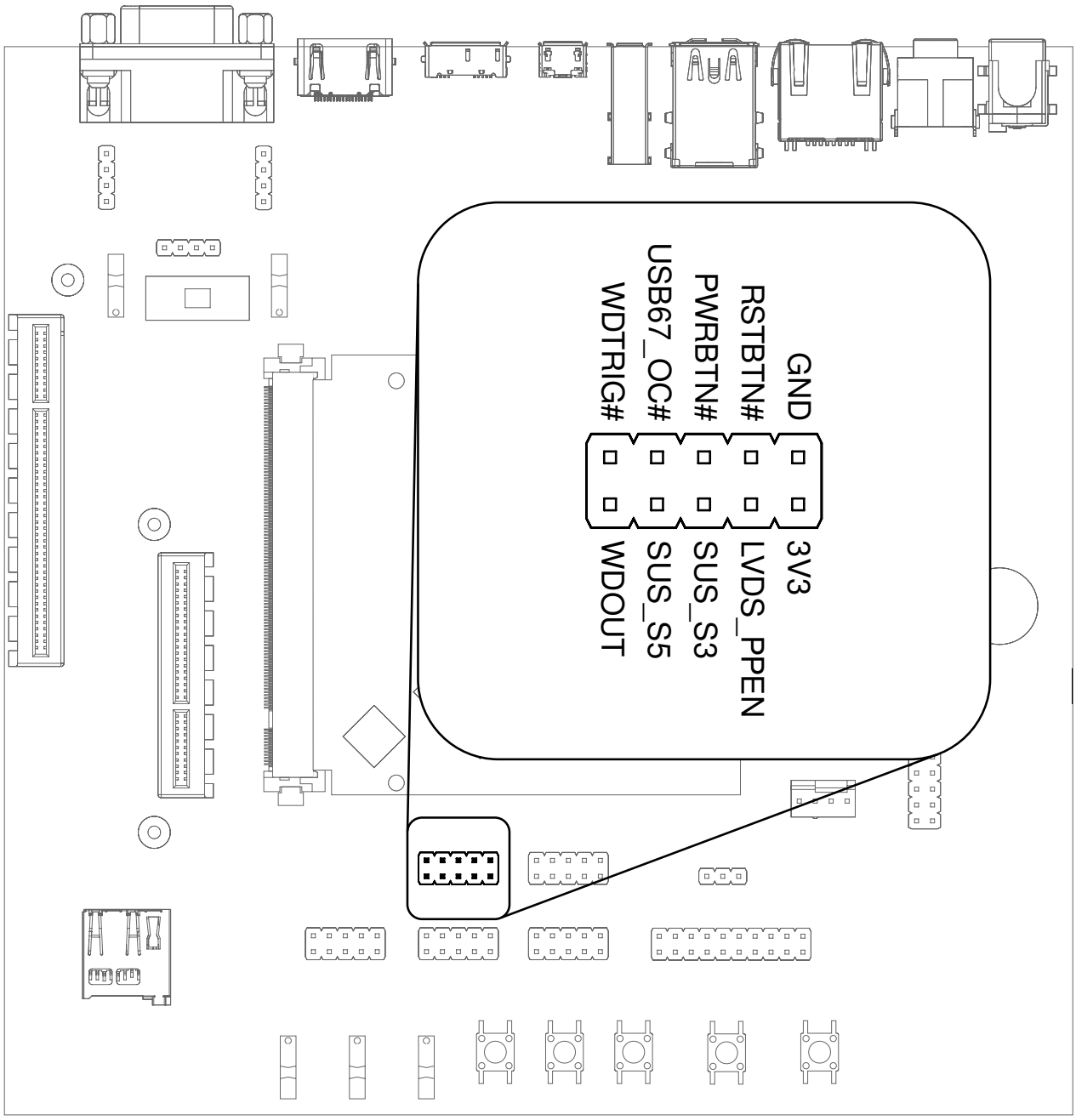

Fig. 3.16: CTRL I/O header

3.20 MISC Connector

HAIKOU CB-MINI-ITX provides signals for thermal overheat of external hardware and the processor, utility signals for SD and GPIO0.

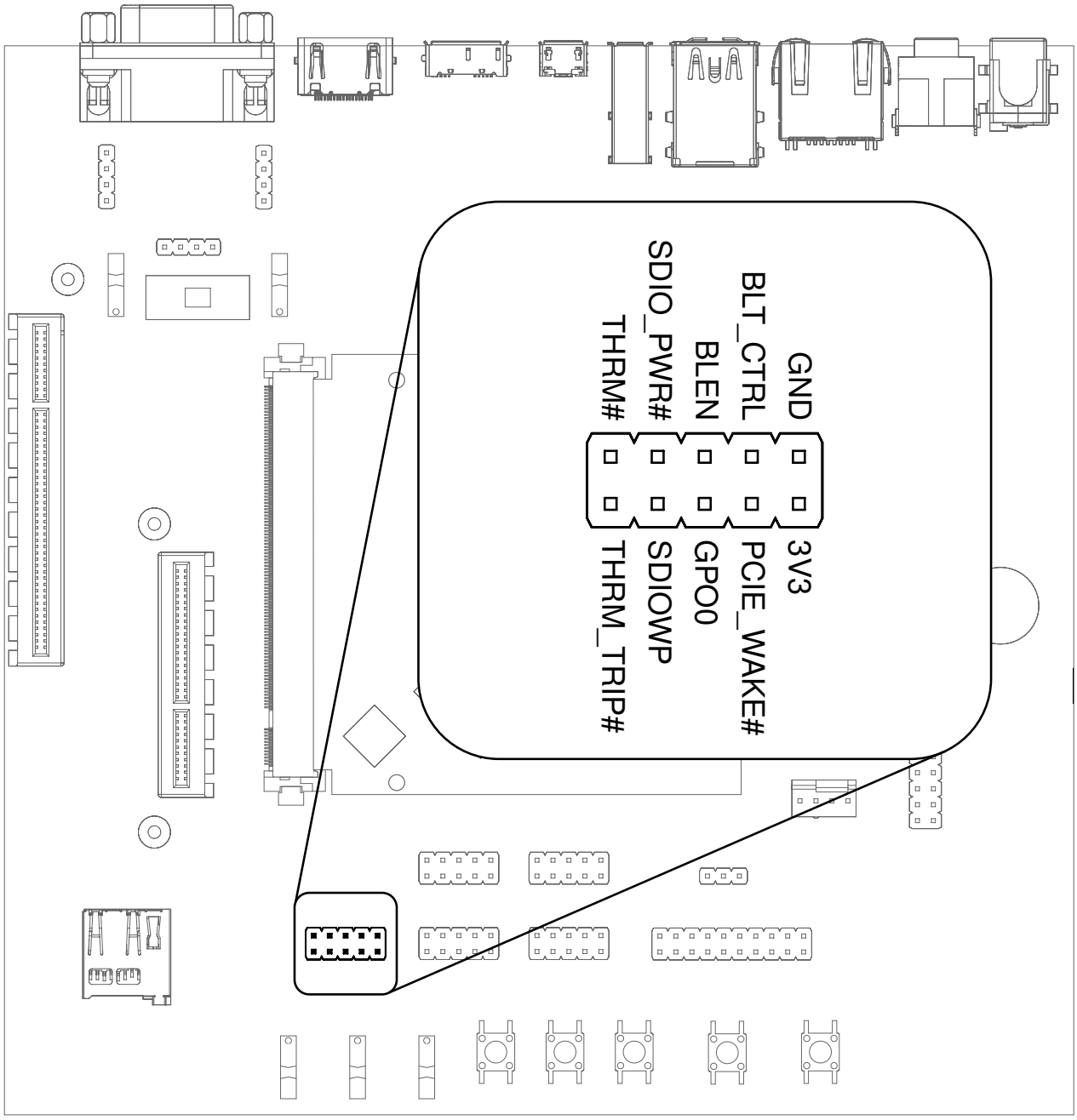

Fig. 3.17: MISC header

4 Software Overview

This chapter provides instructions for compiling and deploying the BSP (Board Support Package) software to TIGER SOM-RK3588-Q7.

4.1 Supported Distributions

Two of the most popular embedded systems distributions are supported. The following chapters describe how to build a disk image for:

- Debian: Section 5 *Debian image guide*
- Yocto: Section 6 *Building a Yocto image*

4.2 Compiling Linux Applications

The easiest option is to compile your applications directly on a module running Debian. Install the gcc package and related utilities and you are good to go:

```
sudo apt-get install build-essential
```

The second option is to cross-compile your applications on a host PC. The compiler that was installed in Section 5.1 *Prepare the host PC* is suitable.

5 Debian image guide

As opposed to Yocto, Debian does not provide a completely integrated build experience by itself. Linux kernel and U-Boot have to be compiled manually and copied to the appropriate directory to be picked up by Debian build system.

This chapter will go through all neccessary steps, finally building a complete image using the *debos Debian image builder*. The result will be a fully-functional *Debian* system.

Alternatively, prebuilt images can be downloaded from https://downloads.embedded.cherry.de/tiger/

At the time of writing this document, the following Debian image variants are available for TIGER SOM-RK3588-Q7:

- Debian 13 Trixie,
- Debian 13 Trixie with *Phosh* graphical shell.

> **Note**
>
> While Debian is a great tool for fast prototyping of your product, it is highly recommended to use a distribution/image tailored to your need. This can be achieved by Yocto (Section 6 *Building a Yocto image*) or Buildroot for example.

5.1 Prepare the host PC

The *debos Debian OS Builder* is only available for Debian and Debian-based distributions (like Ubuntu). This chapter assumes you use Debian or a Debian-based distribution as the host PC.

Install packages for compiling the parts and the complete image:

```
sudo apt-get -y install debos git build-essential gcc-aarch64-linux-gnu make bison bc flex \
  libssl-dev device-tree-compiler python3-dev python3-pkg-resources swig fdisk \
  bmap-tools python-is-python3 python3-setuptools python3-pyelftools libgnutls28-dev \
  debhelper rsync
```

As *debos* internally uses kvm virtualization, your user must be a member of the `kvm` group:

```
sudo adduser "$(id -un)" kvm
```

Log out and back for the change to take affect. Then verify that `kvm` is listed in your groups:

```
id -Gn
```

> **Note**
>
> If you are not using Debian distribution on your host PC you need to use podman to build debos image:
>
> ```
> sudo apt-get install podman
> ```

5.2 Get the TF-A

Get the Trusted Firmware-A (or `TF-A`) as follows:

```
# Set up cross-compilation
export ARCH=arm64
export CROSS_COMPILE=aarch64-linux-gnu-

# Download the source code
git clone https://github.com/rockchip-linux/rkbin
cd rkbin || return
# Latest public commit at the time of writing
git checkout 7c35e21a8529b3758d1f051d1a5dc62aae934b2b
export RKBIN_FOLDER="$PWD"
export BL31="$RKBIN_FOLDER/bin/rk35/rk3588_bl31_v1.47.elf"
export ROCKCHIP_TPL="$RKBIN_FOLDER/bin/rk35/rk3588_ddr_lp4_2112MHz_lp5_2400MHz_v1.18.bin"
# shellcheck disable=SC2103  # we want to export variables, not possible within subshell
cd ..

# Make the baudrate and console match our U-Boot
sed -i 's/^uart baudrate=.*/uart baudrate=115200/' rkbin/tools/ddrbin_param.txt
sed -i 's/^uart iomux=.*$/uart iomux=2/' rkbin/tools/ddrbin_param.txt
rkbin/tools/ddrbin_tool rk3588 rkbin/tools/ddrbin_param.txt "$ROCKCHIP_TPL"
```

This step should take under 1 minute total.

5.3 Compile U-Boot

> **Note**
>
> Variables `BL31` and `ROCKCHIP_TPL` must be already set as described in Section 5.2 *Get the TF-A* .

Get the source code and compile the U-Boot bootloader as follows:

```
# Set up cross-compilation
export ARCH=arm64
export CROSS_COMPILE=aarch64-linux-gnu-

# Download the source code
git clone https://git.embedded.cherry.de/tiger-u-boot.git

(
cd tiger-u-boot || return

# Load u-boot config
make tiger-rk3588_defconfig

# Build U-Boot
make -j"$(nproc)"
)

# Make the resulting file available to later steps
export TIGER_UBOOT_DIR="$PWD/tiger-u-boot"
```

This step should take about 1 minute total.

5.4 Compile the Linux kernel

Get the source code and compile the Linux kernel as follows:

```
# Set up cross-compilation
export ARCH=arm64
export CROSS_COMPILE=aarch64-linux-gnu-

# Download the source code
git clone https://git.embedded.cherry.de/tiger-linux.git

(
cd tiger-linux || return

# Compile
make tiger-rk3588_defconfig
make -j"$(nproc)"
make KBUILD_IMAGE=arch/arm64/boot/Image -j"$(nproc)" bindeb-pkg
)

KERNELRELEASE=$(make -C tiger-linux -s kernelrelease)
# We must take care to not match the "-dbg" package or older builds here
# shellcheck disable=SC2012
TIGER_LINUX_DEB=$(ls -1t "$PWD"/linux-image-"$KERNELRELEASE"_*.deb | head -1)
ls -l "$TIGER_LINUX_DEB"
export TIGER_LINUX_DEB
```

The time required for this step heavily depends on your internet connection and CPU power. On a quad-core 2.9GHz machine with an 1Gb/s internet connection, it takes about 20 minutes total.

Warning

It is essential the kernel modules installed on the system are built from the exact same sources as the kernel Image itself or the modules will fail to be detected by the kernel.

Note

One can install new modules without needing to recompile the debos image entirely by running the following command:

```
export IP=10.11.12.13 # set to the IP address of the device
rsync --delete --recursive overlay/lib/modules/ root@"$IP":/lib/modules
```

Update the kernel Image if there was some change made to it so that it will find the new modules upon reboot.

Reboot for the new modules to be loaded.

5.5 Building the debos image

5.5.1 Prepare required components

Note

The variables `TIGER_UBOOT_DIR` and `TIGER_LINUX_DEB` must be already set as described in Section 5.3 *Compile U-Boot* and Section 5.4 *Compile the Linux kernel*, respectively.

Get the source code for the *debos* recipe and copy necessary components built in previous steps:

```
# Download the source code
git clone https://git.embedded.cherry.de/debos-recipes.git
cd debos-recipes || return

# Make sure there's no deb package from previous kernel builds
rm --force tiger/overlay/var/tmp/linux-*.deb

# Copy linux-image deb package into the ``tiger`` folder.
# It will be installed from within debos.
mkdir --parents --verbose tiger/overlay/var/tmp
cp --verbose "$TIGER_LINUX_DEB" tiger/overlay/var/tmp

# Copy U-Boot binaries into the ``tiger`` folder
cp "$TIGER_UBOOT_DIR"/u-boot-rockchip.bin tiger/
```

5.5.2 Build a complete image

Different variants of Debian images are available. You can build the one of your choice or all of them. Default variant is *Debian 13 Trixie*. Other variants can be chosen by setting the `debos_variant` environment variable when running `build.sh`.

Depending on your host PC and internet connection, this step should complete in about 5-10 minutes.

The resulting image is a file called `sdcard-tiger-debos-VARIANT.XXX.YYY.img` and, for convenience, the symlink `sdcard-tiger-debos-VARIANT.img` that always points to the latest version.

Debian 13 Trixie

```
# Build the image using debos
build_board=tiger ./build.sh

# Or: Build the image using podman (for host PCs not using Debian)
# build_board=tiger debos_host=podman ./build.sh
# Or: Build the image using chroot (For inside virtual machines without nesting support)
# build_board=tiger debos_host=chroot ./build.sh

# Make the resulting image available to later steps
export SDCARD_IMG="$PWD/sdcard-tiger-debos-trixie.img"
```

Note

When running inside a virtual machine that does not support nesting, you may get an error like this:

```
open /dev/kvm: no such file or directory
```

In this case, use the `debos_host=chroot` example as given at the beginning of the section.

The `debos_host=chroot` mode uses `sudo` internally as it requires root permissions.

Debian 13 Trixie with Phosh graphical shell

This image variant is targeted for the Haikou-Video-Demo. Please see the DEVKIT ADDON CAM-TS-A01 User Manual for more information about the DEVKIT ADDON CAM-TS-A01.

More details about the Phosh graphical shell can be found in the *Phosh graphical shell* section.

```
# Build the image using debos
build_board=tiger debos_variant=trixie-phosh ./build.sh

# Or: Build the image using podman (For host PCs not using Debian)
# build_board=tiger debos_variant=trixie-phosh debos_host=podman ./build.sh
# Or: Build the image using chroot (For inside virtual machines without nesting support)
# build_board=tiger debos_variant=trixie-phosh debos_host=chroot ./build.sh

# Make the resulting image available to later steps
export SDCARD_IMG="$PWD/sdcard-tiger-debos-trixie-phosh.img"
```

Note

When running inside a virtual machine that does not support nesting, you may get an error like this:

```
open /dev/kvm: no such file or directory
```

In this case, use the `debos_host=chroot` example as given at the beginning of the section.

The `debos_host=chroot` mode uses `sudo` internally as it requires root permissions.

6 Building a Yocto image

The Yocto Project is an open-source project that helps building Linux-based distributions, mainly for embededded products. CHERRY provides a minimal BSP layer to allow building Yocto images for the company's modules. An extended layer is also provided for a less bare experience, see instructions in Section 6.3 *Extended meta layer*. Upon request, access can be given to a more featureful "demonstration" layer which provides hardware and software validation scripts as well as demo applications.

This user guide does not aim at getting the user familiar with development with the Yocto Project but rather help them setup their build environment to create a basic Yocto image that can be used on one of CHERRY Embedded Solutions modules.

The Yocto project provides an open source Linux build framework, which allows to create customized build environments for embedded systems.

Yocto consists of the following parts:

- The Yocto Project tools,
- Reference Linux distribution (Poky),
- Build system (co-maintained with OpenEmbedded),

There exists extensive documentation for the Yocto Project and BitBake.

The Yocto Project releases a new version twice a year and some versions are maintained for a longer time when marked as LTS (Long-Term Support). Such is the case of Scarthgap (5.0), supported until at least April 2028. CHERRY highly recommends to use LTS versions and update to a newer version once its support has reached end-of-life, to benefit from bug fixes, security fixes, miscellaneous improvements and additional features.

6.1 Prerequisites

While the Yocto Project supports many different build systems, CHERRY currently only tests building on Debian 12 (Bookworm).

The required packages for Debian are listed in the documentation and can be installed with the following command:

```
sudo apt-get install -y --no-install-recommends gawk wget git diffstat unzip \
 texinfo gcc build-essential chrpath socat cpio python3 python3-pip python3-venv \
 python3-pexpect xz-utils debianutils iputils-ping python3-git python3-jinja2 \
 libegl1-mesa libsdl1.2-dev xterm python3-subunit mesa-common-dev zstd \
 liblz4-tool file locales libacl1
sudo locale-gen en_US.UTF-8
```

6.2 BSP meta layer

The Yocto Project BSP meta layer can be found at https://git.embedded.cherry.de/yocto-layers/meta-cherry-es.git/ in the meta-bsp directory.

It contains the minimal configuration and recipe append files (bbappend) necessary to build a minimal working image. It is meant to be a base upon which to build and thus many tools are purposefully missing.

6.2.1 Initial setup

Clone the meta-cherry-es repository and the BSP layer dependencies from a new directory called `yocto`:

```
mkdir yocto
cd yocto || return
git clone https://git.embedded.cherry.de/yocto-layers/meta-cherry-es.git -b scarthgap
git clone https://git.yoctoproject.org/poky -b scarthgap-5.0.15
git clone https://git.yoctoproject.org/meta-arm -b yocto-5.0
git clone https://git.yoctoproject.org/meta-rockchip -b scarthgap
git clone https://git.openembedded.org/meta-openembedded -b scarthgap
```

The following directory layout should be observed:

```
$ tree -L 1 yocto/
yocto
├── meta-arm
├── meta-cherry-es
├── meta-openembedded
├── meta-rockchip
└── poky
```

> **Note**
>
> It is essential that the Yocto layers are checked out on a branch that supports the same release as the others, otherwise there may be some unexpected issues. With the aforementioned instructions, the layers have been checked out to a branch supporting the Yocto Project Scarthgap (5.0) release.
>
> One can check if a branch supports a release by looking into `conf/layer.conf` and look for the `LAYERSERIES_COMPAT_*` variable. All layers should have the same one in common, here "scarthgap".

6.2.2 Initializing build environment

Once the layers have been properly cloned in their appropriate branch, the build environment needs to be initialized. This can be done by running the following command:

```
# shellcheck disable=SC3046,SC1091
source poky/oe-init-build-env build
```

This will initialize the build environment by making the `bitbake` build tool available in the current shell and creating a `build` directory where temporary and final build artifacts will be stored.

The following directory layout should be observed:

```
$ tree -L 1 yocto/
yocto
├── build
├── meta-arm
├── meta-cherry-es
├── meta-openembedded
├── meta-rockchip
└── poky
```

The first time the command is run, it'll create a new build directory called `build` and add the appropriate configuration files. On the later runs, if the directory still exists, the command will only configure the terminal environment and not change anything in the build directory. This makes it perfectly safe to run the command multiple times, from different terminals for example.

> **Note**
>
> Once the current terminal is closed or a new one is opened, this command should be re-executed to be able to interact again with the Yocto Project tools.

The Yocto Project then needs to be configured to include layers to find new recipes or configuration files, which is essential to build new pieces of software or compile for a specific hardware target system.

This can be done with the `bitbake-layers` tool:

```
bitbake-layers add-layer ../meta-arm/meta-arm-toolchain
bitbake-layers add-layer ../meta-arm/meta-arm
bitbake-layers add-layer ../meta-rockchip
bitbake-layers add-layer ../meta-openembedded/meta-oe
bitbake-layers add-layer ../meta-openembedded/meta-python
bitbake-layers add-layer ../meta-cherry-es/meta-bsp
```

6.2.3 Building a minimal image

To build a bootable artifact, BitBake will be called with the specified machine and target image:

```
MACHINE="tiger-haikou" bitbake core-image-minimal
```

> **Note**
>
> Technically speaking, the `MACHINE` variable could be set in `build/conf/local.conf` file once and for all. If possible, CHERRY recommends passing the variable explicitly in the command directly as this makes it more visible to the user and also allows to easily build for multiple machines without modifying a file in-between.

The build process can take several hours depending on the capabilities of the build machine and the user's Internet connection.

> **Note**
>
> If the Bitbake process needs to be stopped for any reason, a `SIGINT` (`Ctrl` + `c`) signal can be sent **once**. Bitbake will gracefully close down upon reception of this signal. This graceful shutdown can take a lot of time depending on the tasks that are currently being executed. It is **highly** recommended to not send this signal more than once, failing to do so may hinder next Bitbake commands.

The artifacts can be found after some time in `build/tmp/deploy/images/tiger-haikou/` directory. A flashable image is one whose extension is `.wic`, e.g. `core-image-minimal-tiger-haikou.rootfs-20240408162441.wic`.

Make the resulting image available for later steps:

```
export YOCTO_DEPLOY_DIR="$PWD/build/tmp/deploy/images/tiger-haikou"
export SDCARD_IMG="$YOCTO_DEPLOY_DIR/core-image-minimal-tiger-haikou.rootfs.wic"
```

6.2.4 Building with kas

kas is a setup tool for Bitbake-based projects, such as the Yocto Project, which aims to replace the commands listed above for a simpler, more automated, setup and creation of images.

CHERRY provides a `kas` configuration file `kas-cherry-es.yml` in the BSP meta layer for convenience.

`kas` can be installed on the build machine with the following command:

```
sudo apt-get install -y --no-install-recommends kas
```

> **Note**
>
> It is also available as a Python package and installable with:
>
> ```
> python3 -m venv venv
> # shellcheck disable=SC3046,SC1091
> source venv/bin/activate
> python3 -m pip install kas==4.3.2
> ```

The Section 6.2.1 *Initial setup* and Section 6.2.2 *Initializing build environment* can then be replaced by the following two commands:

```
mkdir yocto
cd yocto || return
git clone https://git.embedded.cherry.de/yocto-layers/meta-cherry-es.git -b scarthgap
kas checkout meta-cherry-es/meta-bsp/kas-cherry-es.yml
```

The Section 6.2.3 *Building a minimal image* can now be replaced with:

```
KAS_MACHINE="tiger-haikou" kas build meta-cherry-es/meta-bsp/kas-cherry-es.yml
```

> **Note**
>
> `kas` is also available in an OCI container form on GitHub container registry.
>
> It is still recommended to install `kas` through `pip` but then use its `kas-container` wrapper script to start the container properly. E.g. to replace the last command to build an image with `kas` one can call this instead:
>
> ```
> python3 -m venv venv
> # shellcheck disable=SC3046,SC1091
> source venv/bin/activate
> python3 -m pip install kas==4.3.2
> export KAS_IMAGE_VERSION="4.3.2"
> export KAS_MACHINE="tiger-haikou"
> kas-container build meta-cherry-es/meta-bsp/kas-cherry-es.yml
> ```

6.3 Extended meta layer

The Yocto Project extended meta layer can be found at https://git.embedded.cherry.de/yocto-layers/meta-cherry-es.git/ in the meta-extended directory.

In addition to the minimal features, this layer includes the network manager, and many more features will be added soon.

6.3.1 Initial setup

Clone the meta-cherry-es repository and the extended layer dependencies from a new directory called `yocto`:

```
mkdir yocto
cd yocto || return
git clone https://git.embedded.cherry.de/yocto-layers/meta-cherry-es.git -b scarthgap
git clone https://git.yoctoproject.org/poky -b scarthgap-5.0.15
git clone https://git.yoctoproject.org/meta-arm -b yocto-5.0
git clone https://git.yoctoproject.org/meta-rockchip -b scarthgap
git clone https://git.openembedded.org/meta-openembedded -b scarthgap
git clone https://github.com/sbabic/meta-swupdate -b scarthgap
```

The following directory layout should be observed:

```
$ tree -L 1 yocto/
yocto
├── meta-arm
├── meta-cherry-es
├── meta-openembedded
├── meta-rockchip
├── meta-swupdate
└── poky
```

Note

It is essential that the Yocto layers are checked out on a branch that supports the same release as the others, otherwise there may be some unexpected issues. With the aforementioned instructions, the layers have been checked out to a branch supporting the Yocto Project Scarthgap (5.0) release.

One can check if a branch supports a release by looking into `conf/layer.conf` and look for the `LAYERSERIES_COMPAT_*` variable. All layers should have the same one in common, here "scarthgap".

6.3.2 Initializing build environment

Once the layers have been properly cloned in their appropriate branch, the build environment needs to be initialized. This can be done by running the following command:

```
# shellcheck disable=SC3046,SC1091
source poky/oe-init-build-env build
```

This will initialize the build environment by making the `bitbake` build tool available in the current shell and creating a `build` directory where temporary and final build artifacts will be stored.

The following directory layout should be observed:

```
$ tree -L 1 yocto/
yocto
├── build
├── meta-arm
├── meta-cherry-es
├── meta-openembedded
├── meta-rockchip
├── meta-swupdate
└── poky
```

The first time the command is run, it'll create a new build directory called `build` and add the appropriate configuration files. On the later runs, if the directory still exists, the command will only configure the terminal environment and not change anything in the build directory. This makes it perfectly safe to run the command multiple times, from different terminals for example.

> **Note**
>
> Once the current terminal is closed or a new one is opened, this command should be re-executed to be able to interact again with the Yocto Project tools.

The Yocto Project then needs to be configured to include layers to find new recipes or configuration files, which is essential to build new pieces of software or compile for a specific hardware target system.

This can be done with the `bitbake-layers` tool:

```
bitbake-layers add-layer ../meta-arm/meta-arm-toolchain
bitbake-layers add-layer ../meta-arm/meta-arm
bitbake-layers add-layer ../meta-rockchip
bitbake-layers add-layer ../meta-openembedded/meta-oe
bitbake-layers add-layer ../meta-openembedded/meta-python
bitbake-layers add-layer ../meta-openembedded/meta-networking
bitbake-layers add-layer ../meta-openembedded/meta-filesystems
bitbake-layers add-layer ../meta-swupdate
bitbake-layers add-layer ../meta-cherry-es/meta-bsp
bitbake-layers add-layer ../meta-cherry-es/meta-extended
```

6.3.3 Building an image

To build a bootable artifact, BitBake will be called with the specified machine and target image:

```
MACHINE="tiger-haikou" bitbake cherry-es-extended-image
```

> **Note**
>
> Technically speaking, the `MACHINE` variable could be set in `build/conf/local.conf` file once and for all. If possible, CHERRY recommends passing the variable explicitly in the command directly as this makes it more visible to the user and also allows to easily build for multiple machines without modifying a file in-between.

The build process can take several hours depending on the capabilities of the build machine and the user's Internet connection.

> **Note**
>
> If the Bitbake process needs to be stopped for any reason, a `SIGINT` (`Ctrl` + `c`) signal can be sent **once**. Bitbake will gracefully close down upon reception of this signal. This graceful shutdown can take a lot of time depending on the tasks that are currently being executed. It is **highly** recommended to not send this signal more than once, failing to do so may hinder next Bitbake commands.

The artifacts can be found after some time in `build/tmp/deploy/images/tiger-haikou/` directory. A flashable image is one whose extension is `.wic`, e.g. `cherry-es-extended-image-tiger-haikou.rootfs-20240409104428.wic`.

Make the resulting image available for later steps:

```
export YOCTO_DEPLOY_DIR="$PWD/build/tmp/deploy/images/tiger-haikou"
export SDCARD_IMG="$YOCTO_DEPLOY_DIR/cherry-es-extended-image-tiger-haikou.rootfs.wic"
```

6.3.4 Building with kas

kas is a setup tool for Bitbake-based projects, such as the Yocto Project, which aims to replace the commands listed above for a simpler, more automated, setup and creation of images.

CHERRY provides a `kas` configuration file `kas-cherry-es.yml` in the extended meta layer for convenience.

`kas` can be installed on the build machine with the following command:

```
sudo apt-get install -y --no-install-recommends kas
```

> **Note**
>
> It is also available as a Python package and installable with:
>
> ```
> python3 -m venv venv
> # shellcheck disable=SC3046,SC1091
> source venv/bin/activate
> python3 -m pip install kas==4.3.2
> ```

The Section 6.3.1 *Initial setup* and Section 6.3.2 *Initializing build environment* can then be replaced by the following two commands:

```
mkdir yocto
cd yocto || return
git clone https://git.embedded.cherry.de/yocto-layers/meta-cherry-es.git -b scarthgap
kas checkout meta-cherry-es/meta-extended/kas-cherry-es.yml
```

The Section 6.3.3 *Building an image* can now be replaced with:

```
KAS_MACHINE="tiger-haikou" kas build meta-cherry-es/meta-extended/kas-cherry-es.yml
```

> **Note**
>
> `kas` is also available in an OCI container form on GitHub container registry.
>
> It is still recommended to install `kas` through `pip` but then use its `kas-container` wrapper script to start the container properly. E.g. to replace the last command to build an image with `kas` one can call this instead:
>
> ```
> python3 -m venv venv
> # shellcheck disable=SC3046,SC1091
> source venv/bin/activate
> python3 -m pip install kas==4.3.2
> export KAS_IMAGE_VERSION="4.3.2"
> export KAS_MACHINE="tiger-haikou"
> kas-container build meta-cherry-es/meta-extended/kas-cherry-es.yml
> ```

7 Deploy a disk image

This chapter describes how to write a disk image as generated in one of the previous chapters using Yocto or Debian to the module.

> **Note**
>
> The variable `SDCARD_IMG` must be already set as described in respective chapter.

> **Warning**
>
> Avoid having the disk image on *both* the SD Card and the internal eMMC of the module.
>
> As the Linux kernel on the module uses `PARTLABEL` and `PARTUUID` to identify partitions to mount, it will be unpredictable whether the SD Card or the internal eMMC is used.

7.1 Deploy on SD Card

Insert an SD card into the host PC and check `dmesg -w` to find out the device name that was used.

To flash the image on an SD card, bmaptool can be used, it is both faster and safer than a traditional `dd`. For that, the `.bmap` companion file, automatically built by the Yocto Project or `build.sh debos-recipes` wrapper script, should be in the same directory as the `SDCARD_IMG` artifact.

Then run the following command, with `/dev/sdX` replaced by the block device representing the user's SD card:

```
sudo bmaptool copy "$SDCARD_IMG" /dev/sdX
```

7.2 Deploy on internal eMMC

7.2.1 Compile rkdeveloptool

To write the image directly onto the on-board eMMC, the flashing tool *rkdeveloptool* is used, and it must be compiled on the host PC:

```
# Install compile dependencies
sudo apt-get -y install git libudev-dev libusb-1.0-0-dev dh-autoreconf pkg-config build-essential

# Download rkdeveloptool source code
git clone https://github.com/rockchip-linux/rkdeveloptool.git
cd rkdeveloptool || return

# Compile rkdeveloptool
autoreconf -i
CPPFLAGS=-Wno-format-truncation ./configure
make

# Download miniloaders used for flashing
git clone https://github.com/rockchip-linux/rkbin.git tools/rk_tools

# Build miniloader binaries
(
cd tools/rk_tools/ || return
```

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```
# Tag linux-5.10-gen-rkr4.1
git checkout "1356c978"
./tools/boot_merger RKBOOT/RK3588MINIALL.ini
)

# Make the resulting files available to later steps
export RKDEVELOPTOOL_DIR="$PWD"
```

This step should take about 1 minute total.

7.2.2 Enter USB flashing mode

To enter the USB flashing mode, make sure the `BOOT SW` slider (see Fig. 3.1 *HAIKOU CB-MINI-ITX with TIGER SOM-RK3588-Q7*) is in `BIOS Disable` mode and there's no SD card inserted in HAIKOU CB-MINI-ITX.

Then, insert a micro-USB cable into the USB-OTG port (see Fig. 3.6 *USB 3.0 OTG port (dual-role port: can be used as a host or device interface)*) on HAIKOU CB-MINI-ITX and into a USB port of your host PC.

Then, power cycle the device by unplugging and replugging the power supply or by pressing the `Reset` button. The `lsusb` command on your host PC should return the following:

```
$ lsusb -d 2207:350b
Bus xxx Device 0xx: ID 2207:350b Fuzhou Rockchip Electronics Company
```

Now, put the `BOOT SW` slider back into the `Normal Boot` mode.

7.2.3 Flash the eMMC

To write the image file path stored in the variable `SDCARD_IMG` to the on-board eMMC, run:

```
cd "$RKDEVELOPTOOL_DIR" || return
sudo ./rkdeveloptool db tools/rk_tools/rk3588_spl_loader_v* && sleep 1
sudo ./rkdeveloptool wl 0 "$SDCARD_IMG"
sudo ./rkdeveloptool rd
```

This step should take about 1 minute for the Debian image.

8 Companion controller features

This chapter describes the companion controller (Mule ATtiny) features.

8.1 How to flash Mule-ATtiny

The ATtiny can be flashed through the UPDI lines, from the running system on TIGER SOM-RK3588-Q7 (No additional hardware required). For convenience, `mule-attiny.sh` tool is available for flashing the Mule ATtiny microcontroller. The tool is available here: https://git.embedded.cherry.de/som-tools.git/tree/mule-attiny

8.1.1 Requirements

- avrdude tool (minimum v7.1)

8.1.2 Install avrdude

```
apt-get install avrdude
```

8.1.3 Flashing Mule ATtiny

```
MULE_FIRMWARE="/path/to/mule-ATtiny816-xxxxxxx.hex"
./mule-attiny.sh --flash "$MULE_FIRMWARE"
```

> **Note**
>
> The above commands should be run with root privileges.

> **Note**
>
> It is highly recommended that one reboots the main SoC interacting with the companion microcontroller after flashing to make sure device drivers are properly initialized.

9 Serial Number

9.1 Serial Number

Each TIGER SOM-RK3588-Q7 has a unique serial number that can be read by software.

In U-Boot, the serial number is contained in the environment variable `serial#`. You can print it using the command:

```
printenv serial#
```

Under Linux, it is represented by a simple text file in `/sys`:

```
cat /sys/firmware/devicetree/base/serial-number
```

The serial number is fixed in hardware (derived from the SoC *CPU ID*) and cannot be modified.

10 Phosh graphical shell

Phosh is a graphical user interface designed for touch-based devices. It is based on the GTK widget toolkit, and derives from the GNOME Shell as a mobile-specific fork. Phosh is used as a default graphical user interface in the reference images for DEVKIT ADDON CAM-TS-A01.

10.1 Usage

Phosh features a user interface which is similar to what is found on mobile phones today:

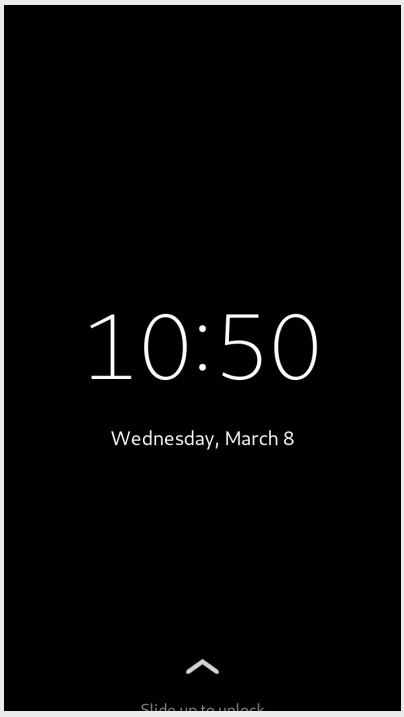

Fig. 10.1: Locked screen

Fig. 10.2: Login screen

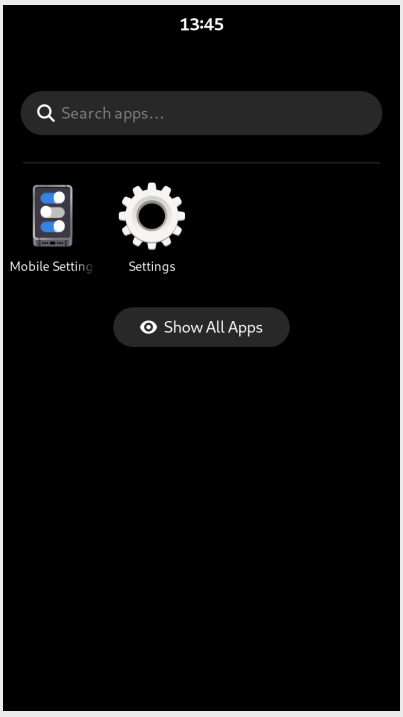

Fig. 10.3: Main screen

10.1.1 Unlocking the screen

After the boot up, the device is locked. When the device is locked, display should show a screen similar to Fig. 10.1.

To unlock the device, please follow the steps below:

1. Slide the screen from the bottom to the top, to access the login screen. The login screen looks similar to Fig. 10.2.
2. Enter the password and press the 'Unlock' button. For non-numeric password, there is a virtual keyboard available. Virtual keyboard can be opened using the bottom-left button with the keyboard icon.

Default user on Phosh image is `user`. Default password is `123123`.

After unlocking the device, the *Main screen* (Fig. 10.3) should be visible on the display.

10.1.2 Waking up the device

The user can lock the device again using the *Lock Screen* button from the top bar menu. The current session will be locked, and the display will be turned off. To turn on the display again, press the WAKE button on HAIKOU CB-MINI-ITX.

10.2 Known issues

1. Wrong display resolution when device is locked. *Locked screen* (Fig. 10.1) and *Login screen* (Fig. 10.2) are extended by few pixels at the bottom. This causes that button and text placed at the bottom are not displayed correctly. This issue does not occur when the device is unlocked.
2. *Settings* application (*gnome-control-center*) crashes when trying to open *Displays* tab. The last opened tab is remembered by the *Settings*, which causes crashes every time the application is opened. This makes the application unusable. To restore the application to a usable state, open another tab using the terminal:

   ```
   gnome-control-center power
   ```

3. *No battery* icon is visible in the top right corner.
4. Our default debos image doesn't make use of the touchscreen display on DEVKIT ADDON CAM-TS-A01. Setups with touchscreen-enabled HDMI displays are known to work though. For using the display on DEVKIT ADDON CAM-TS-A01, the proper device tree needs to be used:

   ```
   FDT /boot/rk3588-tiger-haikou-video-demo.dtb
   ```

   in */boot/extlinux/extlinux.conf* in lieu of the existing *FDT* entry. For up-to-date information, please refer to DEVKIT ADDON CAM-TS-A01 user manual.

11 Hardware Guide

This Hardware Guide provides information about the features, connectors and signals available on TIGER SOM-RK3588-Q7, as TIGER SOM-RK3588-Q7 has 3 different connectors: the main connection is Q7 and the two sub connections are the FFC Connectors, and so the FFC Connectors will be discussed in related sections.

11.1 Q7 Implementation

Q7 has mandatory and optional features. The following table shows the feature set of TIGER SOM-RK3588-Q7 compared to the minimum and maximum ARM/RISC-based configuration according to the Q7 standard.

System I/O Interface	Q7 Minimum	RK3588_Q7	Q7 Maximum
PCI Express lanes	0	4	4
Serial ATA channels	0	2	2
USB 2.0 ports	1	1	8
USB 3.0 ports	0	3	3
LVDS channels	0	0	2
Embedded Display Port/ HDMI output	0	1	1
MIPI_CSI	0	1+(3 on FFC connectors)	2
HDMI input	0	(1 on FFC connectors)	0
High Definition Audio / AC'97 / I2S	0	1	1
Ethernet 10/100/1000 Mbps	0	1x Gigabit	1x Gigabit
UART	0	1+1 shared with GPIO	1
GPIO	0	8	8
Secure Digital I/O	0	1	1
System Management Bus	0	1	1
I^2C Bus	1	4	4
SPI Bus	0	1	1
CAN Bus	0	1	1
Watchdog Trigger	1	1	1
Power Button	1	1	1
Power Good	1	1	1
Reset Button	1	1	1
LID Button	0	1	1
Sleep Button	0	1	1
Suspend to RAM (S3 mode)	0	1	1
Wake	0	1	1
Battery low alarm	0	1	1
Thermal control	0	1	1
FAN control	0	1	1

Note

TIGER SOM-RK3588-Q7 module is available in different variants. This document describes the maximum configuration. For details about orderable variants please refer to the order_code document.

Note

Not all interfaces are available at the same time as they might conflict with others.

11.2 Q7 Connector Pinout

The following table shows the signals on the edge connector of the TIGER SOM-RK3588-Q7 module. Empty cells are simply not connected pins.

no.	Q7 name	CPU Pin name	no.	Q7 name	CPU Pin name
1	GND		2	GND	
3	GBE_MDI3	(ETH PHY)	4	GBE_MDI2	(ETH PHY)
5	GBE_MDI3+	(ETH PHY)	6	GBE_MDI2+	(ETH PHY)
7	GBE_LINK100#	(ETH PHY)	8	GBE_LINK1000#	(ETH PHY)
9	GBE_MDI1	(ETH PHY)	10	GBE_MDI0	(ETH PHY)
11	GBE_MDI1+	(ETH PHY)	12	GBE_MDI0+	(ETH PHY)
13	GBE_LINK#	(ETH PHY)	14	GBE_ACT#	(ETH PHY)
15	GBE_CTREF		16	SUS_S5#	GPIO3_A5
17	WAKE#	GPIO3_C6	18	SUS_S3#	GPIO3_A6
19	GPO0	GPIO3_B0	20	PWRBTN#	
21	SLP_BTN#/ GPII1	GPIO4_B3	22	LID_BTN#/ GPII0	GPIO3_D4
23	GND		24	GND	
25	GND		26	PWGIN	GPIO3_A0
27	BATLOW#/ GPII2	GPIO3_B5	28	RSTBTN#	nPOR/ RESETB
29	SATA0_TX+	Q7_PCIE20_0_TX/ SATA30_0_TX_P	30	SATA1_TX+	Q7_PCIE20_1_TX/ SATA30_1_TX_P
31	SATA0_TX	Q7_PCIE20_0_TX/ SATA30_0_TX_N	32	SATA1_TX	Q7_PCIE20_1_TX/ SATA30_1_TX_N
33	SATA_ACT#	GPIO1_A1	34	GND	
35	SATA0_RX+	Q7_PCIE20_0_RX/ SATA30_0_RX_P	36	SATA1_RX+	Q7_PCIE20_1_RX/ SATA30_1_RX_P
37	SATA0_RX	Q7_PCIE20_0_RX/ SATA30_0_RX_N	38	SATA1_RX	Q7_PCIE20_1_RX/ SATA30_1_RX_N
39	GND		40	GND	
41	BIOS_DISABLE#/ BOOT_ALT#	SARA_IN0_BOOT	42	SDIO_CLK#	GPIO4_D5
43	SDIO_CD#	GPIO0_A4	44	Reserved (was SDIO_LED)	
45	SDIO_CMD	GPIO4_D4	46	SDIO_WP	GPIO1_A4
47	SDIO_PWR#	GPIO1_B4	48	SDIO_DAT1	GPIO4_D1
49	SDIO_DAT0	GPIO4_D0	50	SDIO_DAT3	GPIO4_D3
51	SDIO_DAT2	GPIO4_D2	52	Reserved (was SDIO_DAT5)	
53	Reserved (was SDIO_DAT4)		54	Reserved (SDIO_DAT7)	
55	Reserved (was SDIO_DAT6)		56	USB_OTG_PEN	GPIO1_B5
57	GND		58	GND	
59	HDA_SYNC/ I2S_WS	GPIO3_A2	60	SMB_CLK/ GP1_I2C_CLK	GPIO1_D6
61	HDA_RST#/ I2S_RST#	GPIO1_A0	62	SMB_DAT/ GP1_I2C_DAT	GPIO1_D7
63	HDA_BITCLK/ I2S_CLK	GPIO3_A1	64	SMB_ALERT#	GPIO3_C2
65	HDA_SDI/ I2S_SDI	GPIO3_A4	66	GP0_I2C_CLK	GPIO4_B6
67	HDA_SDO/ I2S_SDO	GPIO3_A3	68	GP0_I2C_DAT	GPIO4_B7
69	THRM#	GPIO4_A1	70	WDTRIG#	ATtiny pin PC2
71	THRMTRIP#	GPIO4_A3	72	WDOUT	ATtiny pin PB5
73	GND		74	GND	
75	USB_P7/ USB_SSTX0	TYPEC1_SSTX1N/ DP1_TX1N	76	USB_P6/ USB_SSRX0	TYPEC1_SSRX1N/ DP1_TX0N
77	USB_P7+/ USB_SSTX0+	TYPEC1_SSTX1P/ DP1_TX1P	78	USB_P6+/ USB_SSRX0+	TYPEC1_SSRX1P/ DP1_TX0P
79	USB_6_7_OC#	GPIO4_A6	80	USB_4_5_OC#	GPIO4_A7

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Table 11.1 – continued from previous page

no.	Q7 name	CPU Pin name	no.	Q7 name	CPU Pin name
81	USB_P5/ USB_SSTX2	USB30_2_SSTXN	82	USB_P4/ USB_SSRX2	USB30_2_SSRXN
83	USB_P5+/ USB_SSTX2+	USB30_2_SSTXP	84	USB_P4+/ USB_SSRX2+	USB30_2_SSRXP
85	USB_2_3_OC#	GPIO4_B0	86	USB_0_1_OC#	GPIO4_A2
87	USB_P3	USB20_HOST1_DM	88	USB_P2	USB20_HOST0_DM
89	USB_P3+	USB20_HOST1_DP	90	USB_P2+	USB20_HOST0_DP
91	USB_VBUS	USB_VBUSDET	92	USB_ID	TYPEC0_USB20_OTG_ID
93	USB_P1	TYPEC0_USB20_OTG_DM	94	USB_P0	TYPEC1_USB20_OTG_DM
95	USB_P1+	TYPEC0_USB20_OTG_DP	96	USB_P0+	TYPEC1_USB20_OTG_DP
97	GND		98	GND	
99	eDP0_TX0+/ LVDS_A0+	MIPI_DPHY0_TX_D0_P	100	eDP1_TX0+/ LVDS_B0+	MIPI_CSI1_D0_P
101	eDP0_TX0/ LVDS_A0	MIPI_DPHY0_TX_D0_N	102	eDP1_TX0/ LVDS_B0	MIPI_CSI1_D0_N
103	eDP0_TX1+/ LVDS_A1+	MIPI_DPHY0_TX_D1P	104	eDP1_TX1+/ LVDS_B1+	MIPI_CSI1_D1P
105	eDP0_TX1/ LVDS_A1	MIPI_DPHY0_TX_D1N	106	eDP1_TX1/ LVDS_B1	MIPI_CSI1_D1N
107	eDP0_TX2+/ LVDS_A2+	MIPI_DPHY0_TX_D2P	108	eDP1_TX2+/ LVDS_B2+	MIPI_CSI1_D2P
109	eDP0_TX2/ LVDS_A2	MIPI_DPHY0_TX_D2N	110	eDP1_TX2/ LVDS_B2	MIPI_CSI1_D2N
111	LVDS_PPEN	GPIO3_C1	112	LVDS_BLEN	GPIO3_C3
113	eDP0_TX3+/ LVDS_A3+	MIPI_DPHY0_TX_D3P	114	eDP1_TX3+/ LVDS_B3+	MIPI_CSI1_D3P
115	eDP0_TX3/ LVDS_A3	MIPI_DPHY0_TX_D3N	116	eDP1_TX3/ LVDS_B3	MIPI_CSI1_D3N
117	GND		118	GND	
119	eDP0_AUX+/ LVDS_A_CLK+	MIPI_DPHY0_TX_CLKP	120	eDP1_AUX+/ LVDS_B_CLK+	MIPI_CSI1_CLK0P
121	eDP0_AUX/ LVDS_A_CLK	MIPI_DPHY0_TX_CLKN	122	eDP1_AUX/ LVDS_B_CLK	MIPI_CSI1_CLK0N
123	LVDS_BLT_CTRL/ GP_PWM_OUT0	GPIO1_D2	124	GP_1Wire_Bus/ HDMI_CEC	GPIO0_C6
125	GP2_I2C_DAT/ LVDS_DID_DAT	GPIO0_C7	126	eDP0_HPD#/ LVDS_BLC_DAT	GPIO0_B6
127	GP2_I2C_CLK/ LVDS_DID_CLK	GPIO0_D0	128	eDP1_HPD#/ LVDS_BLC_CLK	GPIO0_B5
129	CAN0_TX	GPIO0_B7	130	CAN0_RX	GPIO0_C0
131	DP_LANE3+/ TMDS_CLK+	HDMI_TX0_D3P	132	USB_SSTX1	TYPEC0_SSTX1N
133	DP_LANE3/ TMDS_CLK	HDMI_TX0_D3N	134	USB_SSTX1+	TYPEC0_SSTX1P
135	GND		136	GND	
137	DP_LANE1+/ TMDS_LANE1+	HDMI_TX0_D1P	138	DP_AUX+	EDP_TX0_AUXP
139	DP_LANE1/ TMDS_LANE1	HDMI_TX0_D1N	140	DP_AUX	EDP_TX0_AUXN
141	GND		142	GND	
143	DP_LANE2+/ TMDS_LANE0+	HDMI_TX0_D0_P	144	USB_SSRX1	TYPEC0_SSRX1N
145	DP_LANE2/ TMDS_LANE0	HDMI_TX0_D0_N	146	USB_SSRX1+	TYPEC0_SSRX1P
147	GND		148	GND	
149	DP_LANE0+/ TMDS_LANE2+	HDMI_TX0_D2P	150	HDMI_CTRL_DAT	GPIO0_D4

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Table 11.1 – continued from previous page

no.	Q7 name	CPU Pin name	no.	Q7 name	CPU Pin name
151	DP_LANE0/ TMDS_LANE2	HDMI_TX0_D2N	152	HDMI_CTRL_CLK	GPIO0_D5
153	DP_HDMI_HPD#	GPIO1_A5	154	DP_HPD#	GPIO4_B5
155	PCIE_CLK_REF+		156	PCIE_WAKE#	GPIO4_A4
157	PCIE_CLK_REF		158	PCIE_RST#	GPIO3_B6
159	GND		160	GND	
161	PCIE3_TX+	PCIE30_PORT1_TX1P	162	PCIE3_RX+	PCIE30_PORT1_RX1P
163	PCIE3_TX	PCIE30_PORT1_TX1N	164	PCIE3_RX	PCIE30_PORT1_RX1N
165	GND		166	GND	
167	PCIE2_TX+	PCIE30_PORT1_TX0P	168	PCIE2_RX+	PCIE30_PORT1_RX0P
169	PCIE2_TX	PCIE30_PORT1_TX0N	170	PCIE2_RX	PCIE30_PORT1_RX0N
171	UART0_TX	GPIO3_B1	172	UART0_RTS#	GPIO3_B3
173	PCIE1_TX+	PCIE30_PORT0_TX1P	174	PCIE1_RX+	PCIE30_PORT0_RX1P
175	PCIE1_TX	PCIE30_PORT0_TX1N	176	PCIE1_RX	PCIE30_PORT0_RX1N
177	UART0_RX	GPIO3_B2	178	UART0_CTS#	GPIO3_B4
179	PCIE0_TX+	PCIE30_PORT0_TX0P	180	PCIE0_RX+	PCIE30_PORT0_RX0P
181	PCIE0_TX	PCIE30_PORT0_TX0N	182	PCIE0_RX	PCIE30_PORT0_RX0N
183	GND		184	GND	
185	GPIO0	GPIO4_C0	186	GPIO1	GPIO4_A0
187	GPIO2	GPIO4_A5	188	GPIO3	GPIO3_B7
189	GPIO4	GPIO3_D0	190	GPIO5/ TSD_UART_TX	GPIO3_C4
191	GPIO6/ TSD_UART_RX	GPIO3_C5	192	GPIO7	GPIO1_B0
193	VCC_RTC		194	SPKR/ GP_PWM_OUT2	ATtiny pin PB5
195	FAN_TACHOIN/ GP_TIMER_IN	ATtiny pin PA6	196	FAN_PWMOUT/ GP_PWM_OUT1	ATtiny pin PA4
197	GND		198	GND	
199	SPI_MOSI	GPIO3_D2	200	SPI_CS0#	GPIO4_B2
201	SPI_MISO	GPIO3_D1	202	SPI_CS1#	GPIO4_B1
203	SPI_SCK	GPIO3_D3	204	MFG_NC4/ TRST	
205	VCC_5V_SB		206	VCC_5V_SB	
207	MFG_NC0/ TCLK		208	MFG_NC2/ TDI	
209	MFG_NC1/ TDO		210	MFG_NC3/ TMS	
211	NC		212	NC	
213	NC		214	NC	
215	NC		216	NC	
217	NC		218	NC	
219	VCC		220	VCC	
221	VCC		222	VCC	
223	VCC		224	VCC	
225	VCC		226	VCC	
227	VCC		228	VCC	
229	VCC			VCC	

11.3 FFC Expansion Connectors Pinout

The following table shows the signals on the FFC connectors of the TIGER SOM-RK3588-Q7 module. Empty cells are simply not connected pins.

no.	FFC Display-Name	P2-(Top-FFC) Signal_Name	P2-(Top-FFC) CPU_Pin/function	P3-(bottom-FFC) Signal-Name	P3-(bottom-FFC) CPU_Pin/function
1	3V3	VCC3V3_S3		VCC3V3_S3	
2	3V3	VCC3V3_S3		VCC3V3_S3	

continues on next page

Table 11.2 – continued from previous page

no.	FFC Display-Name	P2-(Top-FFC) Signal_Name	P2-(Top-FFC) CPU_Pin/function	P3-(bottom-FFC) Signal-Name	P3-(bottom-FFC) CPU_Pin/function
3	D0+	MIPI_CSI0_D0_P	MIPI_CSI0_D0_P	CSI2D0_P	MIPI_DPHY0_RX_D0_P/ MIPI_CPHY0RX_TRIO0_B
4	D0-	MIPI_CSI0_D0_N	MIPI_CSI0_D0_N	CSI2D0_N	MIPI_DPHY0_RX_D0_N/ MIPI_CPHY0RX_TRIO0_A
5	GND	GND		GND	
6	D1+	MIPI_CSI0_D1_P	MIPI_CSI0_D1P	CSI2D1_P	MIPI_DPHY0_RX_D1P/ MIPI_CPHY0RX_TRIO1_A
7	D1	MIPI_CSI0_D1_N	MIPI_CSI0_D1N	CSI2D1_N	MIPI_DPHY0_RX_D1N/ MIPI_CPHY0RX_TRIO0_C
8	GND	GND		GND	
9	D2+	MIPI_CSI0_D2_P	MIPI_CSI0_D2P		
10	D2	MIPI_CSI0_D2_N	MIPI_CSI0_D2N		
11	RST#	CSI0_RST	GPIO0_B0	CSI2_RST	SPI1CS1_M2/ PDM0SDI0_M0/ GPIO1_D5
12	D3+	MIPI_CSI0_D3_P	MIPI_CSI0_D3P		
13	D3	MIPI_CSI0_D3_N	MIPI_CSI0_D3N		
14	GND	GND		GND	
15	CLK+	MIPI_CSI0_CLK_P	MIPI_CSI0_CLK0P	CSI2C_P	MIPI_DPHY0_RX_CLKP/ MIPI_CPHY0RX_TRIO1_C
16	CLK	MIPI_CSI0_CLK_N	MIPI_CSI0_CLK0N	CSI2C_N	MIPI_DPHY0_RX_CLKN/ MIPI_CPHY0RX_TRIO1_B
17	GND	GND		GND	
18	I2C_CLK	I2C4_SCL_M4	I2C4_SCL_M4/ GPIO1_C7	I2C3_SCL_M0	I2C3_SCL_M0/ GPIO1_C1
19	I2C_DAT	I2C4_SDA_M4	PWM15IR_M2/ I2C4_SDA_M4/ GPIO1_C6	I2C3_SDA_M0	I2C3_SDA_M0/ GPIO1_C0
20	ENA#	CSI0_ENA	GPIO2_B4	CSI2_ENA	GPIO2_C5
21	MCLK	CSI1/ 2_MCLK	MIPI_CAMERA1_CLK_M0/ GPIO1_B6	CSI2/ 3_MCLK	PWM13_M2/ MIPI_CAMERA2_CLK_M0/ GPIO1_B7
22	ENA#	CSI1_ENA	GPIO2_C4	HDMI_RX_HPDOUT_H	HDMI_RX_HPDOUT_M1/ GPIO3_D4
23	I2C_CLK	I2C2_SCL_M3	I2C2_SCL_M3/ GPIO1_C5	HDMIRX_D2P	HDMIRX_D2P
24	I2C_DAT	I2C2_SDA_M3	PWM11IR_M2/ I2C2_SDA_M3/ GPIO1_C4	HDMIRX_D2N	HDMIRX_D2N
25	GND	GND		GND	
26	CLK+	CAM1CLK0_P	MIPI_DPHY1_RX_CLKP/ MIPI_CPHY1RX_TRIO1_C	HDMIRX_CLKP	HDMIRX_CLKP
27	CLK	CAM1CLK0_N	MIPI_DPHY1_RX_CLKN/ MIPI_CPHY1RX_TRIO1_B	HDMIRX_CLKN	HDMIRX_CLKN
28	GND	GND		GND	
29	D0+	CAM1D0_P	MIPI_DPHY1_RX_D0_P/ MIPI_CPHY1RX_TRIO0_B	HDMIRX_D0_P	HDMIRX_D0_P
30	D0-	CAM1D0_N	MIPI_DPHY1_RX_D0_N/ MIPI_CPHY1RX_TRIO0_A	HDMIRX_D0_N	HDMIRX_D0_N
31	RST#	CSI1_RST	GPIO4_C6	HDMI_RX_SDA_M0	HDMI_RX_SDA_M0/ GPIO0_D1
32	D1+	CAM1D1_P	MIPI_DPHY1_RX_D1P/ MIPI_CPHY1RX_TRIO1_A	HDMIRX_D1_P	HDMIRX_D1P
33	D1	CAM1D1_N	MIPI_DPHY1_RX_D1N/ MIPI_CPHY1RX_TRIO0_C	HDMIRX_D1_N	HDMIRX_D1N
34	GND	GND		GND	
35	CAM0_GPIO	CSI0_GPIO0	GPIO2_B5	CSI2_GPIO0	SPI4MISO_M0/ UART3RX_M0/ I2C3_SDA_M0/ GPIO1_C0
36	CAM1_GPIO	CSI1_GPIO1	GPIO0_B2	HDMI_RX_SCL_M0	HDMI_RX_SCL_M0/ GPIO0_D2

11.4 Signal Details

11.4.1 Ethernet

Q7 Signal	Type	Signal Level	Description
GBE_MDI[0:3]+ GBE_MDI[0:3]-	I/O	Analog	Ethernet Controller: Media Dependent Interface Differential Pairs. The MDI can operate in 1000 and 100 Mbit/sec modes
GBE_ACT#	OC	3.3V	Ethernet Controller activity indicator, active low
GBE_LINK#	OC	3.3V	Ethernet Controller link indicator, active low
GBE_LINK100#	OC	3.3V	Internally connected to GBE_LINK#
GBE_LINK1000#	OC	3.3V	Internally connected to GBE_LINK#
GBE_CTREF	REF	Analog	Center Tap Voltage

11.4.2 USB

Q7 Signal	Type	Signal Level	Description
USB_P[0:4]+ USB_N[0:4]-	I/O	USB	Hi-Speed USB differential pairs
USB_SSTX_P[0:2]+ USB_SSTX_N[0:2]-	I/O	USB	SuperSpeed USB differential transmit pairs
USB_SSRX_P[0:2]+ USB_SSRX_N[0:2]-	I/O	USB	SuperSpeed USB differential receive pairs
USB_OC#	I	3.3V	Over current detect input. The carrier board can signal an USB overcurrent condition pulling this pin low.
USB_ID	I	3.3V	Configures the mode of the USB Port 1. If the signal is an “active high” the Port will be configured as USB Client
USB_VBUS	I	5.0V	USB VBUS pin, 5V tolerant

11.4.3 SDIO

Q7 Signal	Type	Signal Level	Description
SDIO_CD#	I	3.3V	SDIO Card Detect. This signal indicates when a SDIO/MMC card is present
SDIO_CLK	O	3.3V	SDIO Clock
SDIO_CMD	I/O	3.3V	SDIO Command/Response
SDIO_WP	I	3.3V	SDIO Write Protect
SDIO_PWR#	O	3.3V	SDIO Power Enable. This signal is used to enable the power being supplied to a SD/MMC card device
SDIO_DAT0_3	I/O	3.3V	SDIO Data lines

11.4.4 I2C

Q7 Signal	Type	Signal Level	Description
Q7_I2C_CLK	O	3.3V	I2C bus clock line connected to RK3588
Q7_I2C_DAT	I/O	3.3V	I2C bus data line connected to RK3588
Q7_SMB_CLK	O	3.3V	I2C bus clock line connected to RK3588
Q7_SMB_DAT	I/O	3.3V	I2C bus data line connected to RK3588
Q7_HDMI_CTRL _CLK	O	3.3V	I2C bus clock line connected to RK3588
Q7_HDMI_CTRL _DAT	I/O	3.3V	I2C bus data line connected to RK3588
LVDS_DID_CLK /GP2_I2C_CLK	O	3.3V	I2C bus clock line connected to RK3588, Secure Element, ATtiny and Video connector
LVDS_DID_DAT /GP2_I2C_DAT	I/O	3.3V	I2C bus data line connected to RK3588, Secure Element, ATtiny and Video connector
LVDS_BLC_DAT	O	3.3V	I2C bus clock line connected to RK3588, Video connector and carrier board EEPROM
LVDS_BLC_CLK	I/O	3.3V	I2C bus data line connected to RK3588, Video connector and carrier board EEPROM

I2C signals on P2 (Top FFC)

Signal	Type	Signal Level	Description
I2C4_SCL_M4	O	1.8V	I2C bus 4 clock line connected to RK3588
I2C4_SDA_M4	I/O	1.8V	I2C bus 4 data line connected to RK3588
I2C2_SCL_M3	O	1.8V	I2C bus 2 clock line connected to RK3588
I2C2_SDA_M3	I/O	1.8V	I2C bus 2 data line connected to RK3588

I2C signals on P3 (Bottom FFC)

Signal	Type	Signal Level	Description
I2C3_SCL_M0	O	1.8V	I2C bus data line connected to RK3588_Q7
I2C3_SDA_M0	I/O	1.8V	I2C bus data line connected to RK3588_Q7

11.4.5 I2S

Q7 Signal	Type	Signal Level	Description
Q7_I2S_RST	O	3.3V	I2S Codec Reset
Q7_I2S_SYNC	O	3.3V	I2S Word select
Q7_I2S_CLK	O	3.3V	I2S Serial Data Clock
Q7_I2S_SDO	O	3.3V	I2S Serial Data Output
Q7_I2S_SDI	I	3.3V	I2S Serial Data Input

11.4.6 Video

TIGER SOM-RK3588-Q7 supports MIPI-DSI.

The MIPI_DSI specifications are:

- MIPI DSI D_PHY v1.0
- Up to four data lanes
- Up to 1.0 Gbit/s per lane

The signal mapping is shown below:

Q7 Signal	Function
eDP0_TX0+/ LVDS_A0+	DSI_TX0+
eDP0_TX0/ LVDS_A0	DSI_TX0-
eDP0_TX1+/ LVDS_A1+	DSI_TX1+
eDP0_TX1/ LVDS_A1	DSI_TX1-
eDP0_TX2+/ LVDS_A2+	DSI_TX2+
eDP0_TX2/ LVDS_A2	DSI_TX2-
eDP0_TX3+/ LVDS_A3+	DSI_TX3+
eDP0_TX3/ LVDS_A3	DSI_TX3-
eDP0_AUX+/ LVDSA_CLK+	DSI_CLK+
eDP0_AUX/ LVDSA_CLK	DSI_CLK-

The TIGER SOM-RK3588-Q7 supports MIPI-CSI.

- MIPI CSI D_PHY v1.0
- Up to four data lanes
- Up to 1.0 Gbps per lane

The signal function mapping for Q7 is shown below:

Q7 Signal	Function
eDP1_TX0+/ LVDS_B0+	CSI_D0+
eDP1_TX0/ LVDS_B0	CSI_D0-
eDP1_TX1+/ LVDS_B1+	CSI_D1+
eDP1_TX1/ LVDS_B1	CSI_D1-
eDP1_TX2+/ LVDS_B2+	CSI_D2+
eDP1_TX2/ LVDS_B2	CSI_D2-
eDP1_TX3+/ LVDS_B3+	CSI_D3+
eDP1_TX3/ LVDS_B3	CSI_D3-
eDP1_AUX+/ LVDSB_CLK+	CSI_CLK+
eDP1_AUX/ LVDSB_CLK	CSI_CLK-

11.4.7 CAN

Q7 Signal	Type	Signal Level	Description
Q7_CAN0_TX	O	3.3V	CAN TX output for CAN Bus channel 0 CPU pin GPIO0_B7
Q7_CAN0_RX	I	3.3V	CAN RX input for CAN Bus channel 0 CPU pin GPIO0_C0

11.4.8 SPI

Q7 Signal	Type	Signal Level	Description
Q7_SPI_MOSI	O	3.3V	Master serial output/Slave serial input signal
Q7_SPI_MISO	I	3.3V	Master serial input/Slave serial output signal
Q7_SPI_SCK	O	3.3V	SPI clock output
Q7_SPI_CS0#	O	3.3V	SPI chip select 0 output
Q7_SPI_CS1#	O	3.3V	SPI chip select 1 output (used when two devices are connected)

11.4.9 UART

`UART0`, as specified in the Q7 standard, is implemented including hardware flow control. This UART shows up in Linux as `/dev/ttyS2`.

Q7 Signal	Type	Signal Level	Description
Q7_UART0_TX	O	3.3V	Serial data transmit
Q7_UART0_RX	I	3.3V	Serial data receive
Q7_UART0_CTS#	I	3.3V	Handshake signal: ready to send data
Q7_UART0_RTS#	O	3.3V	Handshake signal: ready to receive data

A second UART, `UART1`, can be enabled on the `GPIO` pins. This UART shows up in Linux as `/dev/ttyS5`.

Q7 Signal	Alternate function	Type	Signal Level	Description
Q7_GPIO5	UART1_TX	O	3.3V	Serial data transmit
Q7_GPIO6	UART1_RX	I	3.3V	Serial data receive

The FFC connectors are meant for use with cameras however some of their pins can also be used as an additional UART (not simultaneously): on FFC P2 (Top FFC Connector)

Signal	Type	Signal Level	CPU/Linux Pin
CSI0_ENA	I	1.8V	UART7_RX_M0
CSI0_GPIO0	O	1.8V	UART7_TX_M0

11.4.10 Misc

Signal	Type	Signal Level	Description
WDTRIG#	I	3.3V	Watchdog trigger signal
WDOUT	O	3.3V	Watchdog event indicator
SPKR	O	3.3V	ATtiny pin PB5 used for external buzzer control
BIOS_DISABLE# /BOOT_ALT#	I	3.3V	Disables the onboard bootloader and uses the one the SD card instead. If no bootloader is available on the SD card it falls back to USB recovery mode
THRMTRIP#	O	3.3V	Thermal Trip indicates an overheating condition of the processor. If 'THRMTRIP#' goes active the system immediately transitions to the S5 State (Soft Off)
FAN_PWMOUT /GP_PWM_OUT1	O	3.3V	PWM output for fan speed control. Alternate function general purpose PWM output. Function based on microcontroller firmware
FAN_TACHOIN /GP_TIMER_IN	I	3.3V	Fan tachometer input. Alternate function general purpose timer input. Function based on microcontroller firmware

11.4.11 Power Management

Signal	Type	Signal Level	Description
RSTBTN#	I	3.3V	Reset button input. An active low signal resets the module
BATLOW#	I	3.3V	Battery low input
WAKE#	I	3.3V	External system wake event. An active low signal wakes the module from a sleep state
SUS_S3#	O	3.3V	Indicated that the system is in suspend to ram (S3)
SUS_S5#	O	3.3V	Indicated that the system is in soft_off state (S5)
SLP_BTN#	I	3.3V	Sleep button. Signals the system with an falling edge to transition into sleep or wake from a sleep state
LID_BTN#	I	3.3V	LID button. Low active signal to detect a LID switch to transition into sleep or wake from a sleep state

11.4.12 Power

Signal	Nominal Input	Description
VCC	5V	Main supply for the module
VCC_RTC	3V	Backup supply for the RTC. If not used it can be left unconnected. Typical current: 1.4uA

11.5 On-board Devices

11.5.1 RAM

Up to 32 GB RAM of LPDDR4X RAM

11.5.2 eMMC

Up to 128GB eMMC connected through the 8-bit wide SDIO interface on the CPU.

Signal	CPU Pin	Linux GPIO #
RESET	GPIO2_A3	67

11.5.3 Companion Controller

An onboard microcontroller provides additional features to the CPU. The controller is an ATtiny exposed via I2C and UPDI lines (pins UART4_TX_M2/GPIO_1_B3, UART4_RX_M2/GPIO_1_B2). It mostly emulates standard ICs.

Feature	CPU Connection	Emulated IC	Qseven Pins
RTC	I2C	ISL1208	none
Temperature sensor and fan controller	I2C	AMC6821	FAN_TACHOIN, FAN_PWMOUT

Note

Please refer to Section 8 *Companion controller features* for instructions on how to flash Mule ATtiny.

11.5.4 Ethernet PHY

The Texas Instruments DP83825IRMQR is connected to the CPU via RGMII and MDIO. Further connections are shown below.

PHY signal	Connected to
RESET	CPU pin GPIO4_C3
MDIO	CPU pin GPIO4_C5
MDC	CPU pin GPIO4_C4
LED1	Qseven GBE_LINK1000 and GBE_LINK100 and GBE_LINK (tied together)
LED2	Qseven GBE_ACT

11.5.5 Test points TIGER SOM-RK3588-Q7

Test point	Connected to
TP1	VCCA_1V8_S0
TP2	VDD_DDR_S0
TP3	VDD_GPU_S0
TP4	VCC_1V8_S0
TP5	VDDA_1V2_S0
TP6	VCCA_3V3_S0
TP7	VCCIO_SD_S0
TP8	VDD2_DDR_S3
TP9	VDD_CPU_LIT_S0
TP10	VDD_0V75_S3
TP11	VDDA_DDR_PLL_S0
TP12	VDDA_0V75_S0
TP13	VDDA_0V85_S0
TP14	VDD_0V75_S0
TP15	VDDQ_DDR_S0
TP16	VDD_LOG_S0
TP17	VCC_3V3_S3
TP18	VDD_VDENC_S0
TP19	VCC_1V8_S3
TP20	VCC_2V0_PLDO_S3
TP21	VDD_CPU_BIG0_S0
TP22	VDD_CPU_BIG1_S0
TP23	VDD_NPU_S0
TP24	VCC_1V1_NLDO_S3
TP25	VCC_1V2_S3
TP26	VDC
TP27	ETH_TXC
TP28	ATtiny DEBUG-RX
TP29	ATtiny DEBUG-TX

11.6 Using GPIOs

Many Qseven signals can be reused as a general purpose I/O pin. The following table shows the mapping of the Q7 pins to CPU Pin and Linux GPIO number.

All listed pins are bidirectional when configured as GPIO.

Q7 Pin	Signal	CPU Pin	Linux#
16	SUS_S5#	GPIO3_A5	101
17	WAKE#	GPIO3_C6	118
18	SUS_S3#	GPIO3_A6	102
19	GPiO0	GPIO3_B0	104
21	SLP_BTN#	GPIO4_B3	139
22	LID_BTN#	GPIO3_D5	125
26	Q7_PWGIN	GPIO3_A0	96
27	BATLOW#	GPIO3_B5	109
42	SDIO_CLK#	GPIO4_D5	157
43	SDIO_CD#	GPIO0_A4	4
45	SDIO_CMD	GPIO4_D4	156
46	SDIO_WP	GPIO1_A4	36
47	SDIO_PWR#	GPIO1_B4	44
48	SDIO_DAT1	GPIO4_D1	153
49	SDIO_DAT0	GPIO4_D0	152
50	SDIO_DAT3	GPIO4_D3	155
51	SDIO_DAT2	GPIO4_D2	154
56	USB_DRIVE_BUS	GPIO1_B5	45
59	I2S_WS	GPIO3_A2	98
60	SMB_CLK	GPIO1_D6	62
61	I2S_RST	GPIO1_A0	32
62	SMB_DAT	GPIO1_D7	63
63	I2S_CLK	GPIO3_A1	97
64	SMB_ALERT	GPIO3_C2	114
65	I2S_SDI	GPIO3_A4	100
66	I2C_CLK	GPIO4_B6	142
67	I2S_SDO	GPIO3_A3	99
68	GP0_I2C_DAT	GPIO4_B7	143
69	THRM	GPIO4_A1	129
71	THRMTRIP#	GPIO4_A3	131
79	USB_6_7_OC	GPIO4_A6	134
80	USB_4_5_OC	GPIO4_A7	135
85	USB_2_3_OC	GPIO4_B0	136
86	USB_0_1_OC	GPIO4_A2	130
111	eDP_PPEN	GPIO3_C1	113
112	eDP_BLEN	GPIO3_C3	115
123	eDP_BLT_CTRL GP_PWM_OUT0	GPIO1_D2	58
125	LVDS_DID_DAT	GPIO0_C7	23
126	LVDS_BLC_DAT	GPIO0_B6	14
127	LVDS_DID_CLK	GPIO0_D0	24
128	LVDS_BLC_CLK	GPIO0_B5	13
129	CAN0_TX	GPIO0_B7	15
130	CAN0_RX	GPIO0_C0	16
150	HDMI_CTRL_DAT	GPIO0_D4	28
152	HDMI_CTRL_CLK	GPIO0_D5	29
153	153_HDMI_HPD#	GPIO1_A5	37
154	DP_HPD#	GPIO4_B5	141
156	Q7_PCIE_WAKE#	GPIO4_A4	132
158	Q7_PCIE_RST#	GPIO3_B6	110
171	UART0_TX	GPIO3_B1	105
172	UART0_RTS#	GPIO3_B3	107

continues on next page

Table 11.3 – continued from previous page

Q7 Pin	Signal	CPU Pin	Linux#
177	UART0_RX	GPIO3_B2	106
178	UART0_CTS#	GPIO3_B4	108
185	GPIO0	GPIO4_C0	144
186	GPIO1	GPIO4_A0	128
187	GPIO2	GPIO4_A5	133
188	GPIO3	GPIO3_B7	111
189	GPIO4	GPIO3_D0	120
190	GPIO5	GPIO3_C4	116
191	GPIO6	GPIO3_C5	117
192	GPIO7	GPIO1_B0	40
199	SPI_MOSI	GPIO3_D2	122
200	SPI_CS0#	GPIO4_B2	138
201	SPI_MISO	GPIO3_D1	121
202	SPI_CS1#	GPIO4_B1	137
203	SPI_SCK	GPIO3_D3	123

The FFC expansion connectors are meant for use with cameras however some of their pins can also be used as GPIOs:

P3 (Bottom FFC connector):

Signal	Type	Signal Level	CPU Pin	Linux GPIO#
I2C3_SCL_M0	I/O	1.8V	GPIO1_C1	49
I2C3_SDA_M0	I/O	1.8V	GPIO1_C0	48
CSI2_RST	I/O	1.8V	GPIO1_D5	61
CSI2_ENA	I/O	1.8V	GPIO2_C5	85
CSI2/3_MCLK	I/O	1.8V	GPIO1_B7	47
HDMI_RX_HPD	I/O	3.3V	GPIO3_D4	124
HDMI_RX_SDA	I/O	3.3V	GPIO0_D1	25
HDMI_RX_SCL	I/O	3.3V	GPIO0_D2	26
CSI2_GPIO0	I/O	1.8V	GPIO0_A0	0

P2 (Top FFC connector):

Signal	Type	Signal Level	CPU Pin	Linux GPIO#
I2C4_SCL_M4	I/O	1.8V	GPIO1_C7	55
I2C4_SDA_M4	I/O	1.8V	GPIO1_C6	54
CSI0_ENA	I/O	1.8V	GPIO2_B4	76
CSI1/ 2_MCLK	I/O	1.8V	GPIO1_B6	46
CSI1_ENA	I/O	1.8V	GPIO2_C4	84
CSI0_GPIO0	I/O	1.8V	GPIO2_B5	77
CSI1_GPIO1	I/O	1.8V	GPIO0_B2	10
I2C2_SCL_M3	I/O	1.8V	GPIO1_C5	53
I2C2_SDA_M3	I/O	1.8V	GPIO1_C4	52

To calculate the Linux GPIO # for CPU pins, use the following formula:

```
n = (block_number * 32) + (sub_block_number * 8) + index
```

Where:

- `block_number` ... index of the block number
- `sub_block_number` ... the alphabetical index of the block name, minus 1
- `index` ... the pin number within the block

Example:

```
GPIO3_C6 → (3 * 32) + (2 * 8) + 6 = 118
```

To enable a GPIO, write the Linux GPIO # to the special *export* file:

```
$ echo 118 > /sys/class/gpio/export
$ cat /sys/class/gpio/gpio118/direction
in
$ cat /sys/class/gpio/gpio118/value
0
```

To set the direction to output, write `out` in the GPIO's direction file:

```
echo out > /sys/class/gpio/gpio118/direction
echo 1 > /sys/class/gpio/gpio118/value
```

The GPIO will be set to a value of `1` (high at 3.3V).

11.7 Electrical Specification

11.7.1 Power Supply

The power supply requirements are listed in the table below and are identical to the Qseven specification.

Rail	Description	Nominal voltage	Tolerance
VCC	Main power supply	5V	4.75 ... 5.25V
VCC_RTC	Backup battery	3V	2.4 ... 3.3V

11.8 Mechanical Specification

11.8.1 Module Dimensions

The mechanical dimensions of the module are shown below.

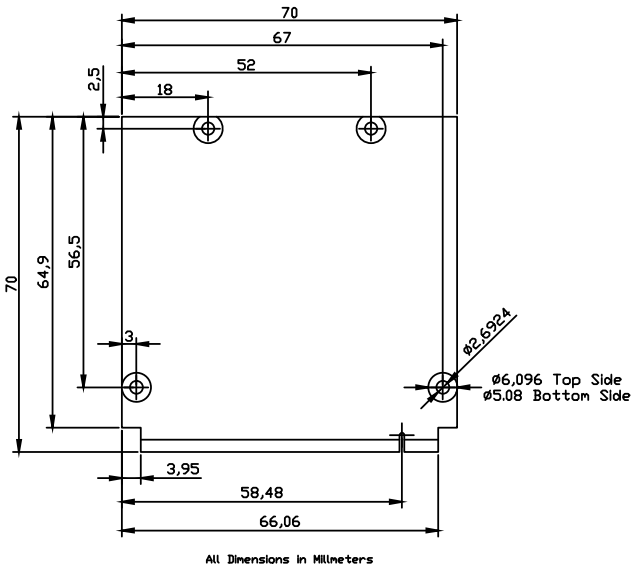

Fig. 11.1: Module dimensions (all values in mm)

11.8.2 HAIKOU CB-MINI-ITX Dimension

The mechanical dimensions of HAIKOU CB-MINI-ITX match the Mini-ITX form factor and can be mounted in a standard Mini-ITX PC Case.

12 Contact

Cherry Embedded Solutions GmbH
Seestadtstraße 27
1220 Vienna
Austria

Inquiries: sales-es@cherry.de
Technical Support: support-es@cherry.de

13 Revision History

Date	Revision	Major changes
Jul 31, 2023	v0.0.1	First internal release
Dec 18, 2023	v1.0.0	recalled version
Feb 26, 2024	v1.1.0	Updates for Tiger v1.1
Mar 07, 2024	v1.1.1	debos build instructions corrections
Apr 02, 2024	v1.2.0	Add instructions on how to use kernel modules in debos Made shell code snippets pass shellcheck Theobroma Systems is now CHERRY Embedded Solutions
Jul 15, 2024	v1.3.0	Update instructions for U-Boot v2024.07 Fix incorrect path for rkdeveloptool Document Yocto support Fix UART console mux and baudrate for TPL
Jul 19, 2024	v1.4.0	Update instructions Yocto Scarthgap (5.0) Rename ATF to TF-A
Oct 17, 2024	v1.5.0	Fix UART0 Linux tty number Show bottom FFC expansion connector Fix number of FFC connectors (2) Fix number of CSI interfaces exposed on FFC (3) Fix signal names on I2S header on Haikou (I2S_DAT->I2C_DAT and I2S_CLK->I2C_CLK) Fix GPO0 signal name on Misc I/O header on Haikou (GPIO0->GPO0)
Nov 27, 2024	v1.6.0	Bump DDR init and BL31 (TF-A) binaries to fix issues (hangs, stalls, resets) with upstream Linux kernel
Apr 01, 2025	v2.0.0	Align branding across all documents Add section on Phosh graphical interface
Aug 13, 2025	v2.1.0	Update Debian packages to build U-Boot v2025.07
Aug 21, 2025	v2.2.0	Sync instructions with Yocto layers'
Sep 10, 2025	v2.3.0	Update instructions for Debian Trixie image
Oct 07, 2025	v2.4.0	Update instructions for Yocto 5.0.12
Dec 22, 2025	v2.5.0	Update instructions for kernel deb package required for new debos-recipes
Feb 04, 2026	v2.6.0	Update instructions for Yocto 5.0.15

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